Parliament Session Report

Session 4, Quarter 2 of 2017
27 May 2017

Bills tabled:

no.	Motion	Proposer	Aye/Noes	Outcome
1	Replacement of WH$ currency	minebuilder 1223	N/A	Debate/Discussion
2	Political Party Regulation Bill	Endermat96	3A/4N	Rejected

Speaker of Parliament:

1. SilverWolv

Original report written by
Hinwapoon
GreenMC
27 May 2017

WolvHaven Minecraft Server:

17Q3-4.d1

Motion Name:

Replacement of WH$ currency

Proposed By:

Proposal by minebuilder1223, not officially affiliated with any political parties.

Opening Statement:

WH Economy reset might need a new currency to better suit the needs of the population.

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17Q2-4.001

Motion Name:

Political Party Regulation Bill

Proposed By:

Proposal by Endermat96, from PHN

Points Made:

1. (Open Speech) Due to the recent discussion on discord about the issue regarding a regulation on political parties, I have decided to write up this bill. Long story short the purpose is to limit the number of parties before there becomes numerous therefore the limit is set down to 12 slots. As well as a section to remove political parties that lack in members & popularity. Therefore when a party receives zero or one vote in a election, then in the next election the part MUST obtain two votes or is automatically dissolved. More details in the bill link. Also note the number of slots available & votes needed in a election may be subject to change by decision of parliament or senate.

2. There is a lack of regulation, there has been a boom of parties with only single members, aka, independents who don't want to sound like a independents but are really independents. Also some parties seem to change very rapidly to try and catch votes, seriously though, they are unstructured and lack any form of direction, Example, the LRA, formerly know as the LIB, they seem to have no direction as to which they are head. Furthermore, such lack of regulation makes us look messy, it makes us look like our system was hastily thrown together with everyone trying to get their two pence in. Also, as the community grows, so will that list on wiki. Therefore, we need to ensure that these minorities don't get out of hand. Furthermore, parties that have single members and who only received a vote from their only member, show that those parties lack recognition from the community but they have a lack of members and say similarly to the 'Australian Sex Party' which was deregistered due to 'lack of members'. Quite literally depending on your definition of the term, member. Besides, our last election saw a total of 29 voters, 1 less than the total amount of slots on the server, and most of those votes made really no difference, as they went to the minority parties who ultimately got zero seats, around 3 votes, or 10% went to small unregulated parties which had no political direction, thus decreasing the real accuracy of votes, this also decreases the accuracy of the distribution of votes. [bob]

3. The fundamental idea of limiting 'useless' parties is not a bad one, but this bill is filled with loopholes, a majority party could disband opposing parties with up to 3 votes,

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meaning a majority party can disband up to 10% of the voting population. Also a diverse political landscape is not a bad thing. Conclusion: limiting the amount of parties isn't a horrible idea. The way in which it's proposed here is. However, horrible and grants way too much power to big parties.[green]

4. Limiting useless parties will do good, it will force more votes from minority parties and into really making a difference between the coalitions and major parties. Besides, smaller parties are doing any good of WolvHaven, they're just causing trouble and waving their paper swords around menacing but really not doing any damage or the lack of being menacing. Furthermore, a concentration of votes would really show who we want. Also some parties that have been voted in have done bugger all and failed to attend every parliament session, focus attention on HGP, who has managed, against all odds, to snag a single seat, which to this day, remain quite firm as it has not been used once. This 'minority party' is taking away from possible other parties who actually have an idea of what they wish to do along with attendance. Example: PFG, somewhat good party with a solid view of what they want to achieve along with acceptable attendance. Attendance is the key factor here, that which all the other parties lack, albeit the member did leave early, but at least his party has members. Although he did not secure a seat last election, i have confidence he will this time because the not-so-honest and green party has failed to turn up for every session that parliament as met and citing 'business' is not an excuse as he is quite often seen active on the server which not be named and all the other minority parties have failed to turn up. Example: the leader of LRA has ceased to leave on the server for 21 days, showing that deregistering these parties will not do harm to the current system and give a chance to real parties with a real vision for WolvHaven, not a facade of power. [bob]

Division:

A Y E S	N O E S
1. **LanYeung** 2. hinwapoon	1. GreenMC 2. **ROM5419** 3. nixholas

AYES: 3 NOES: 4
Motion is therefore resolved in the unaffirmative.

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Political Party Regulation Bill

A

B I L L

TO

Regulate the number of political parties

Be it enacted by the president of the city-state of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

1. **Structure & Purpose**
   a. Recently there has come an issue on discord where is it is possible there could be more political parties than turn out voters.
   b. In the first voting, out of 9 parties only 6 at least had a **decent** audience, therefore it comes time to weed out the unpopular parties no one even bothers with to save time such as in the previous youtube livestream.
   c. To dissolve a party it must have zero or one vote in the general election. In the next general election voter turnout, if the party has failed to collect two or higher votes, therefore the party is dissolved.

2. **There shall be no more than 12 political parties**
   a. With the average player turning out to vote of 25 -35, 12 seems at least reasonable
   b. There is a concern that there may be an influx of players creating parties that are not desired .
   c. If all 12 slots are filled and if a player wants to form a new party, this will be dealt in two fashions: 1. c. or 2. d.
   d. The parliament and senate has the power of voting to dissolve a party. However only when all 12 slots are filled with players wanting to add their own party. The party to be dissolved must have only one member registered or less than three votes in the previous general election.

3. **Clarification of Party Leaders**
   a. When a political party is dissolved, the leader(s) may not create a new party under a different name immediately.
   b. Political Party leader(s) are barred from creating new political parties for up to two General Elections.
   c. If former party leader(s) want to create a new party after waiting two parliamentary meetings and all 12 parties slots are filled, parliament may not vote out a current political party.

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    d. If no members(including leader(s)) show any activity on the minecraft server, forums, or discord for 3 months, then therefore the party will be dissolved.

4. Modification

    a. The number of slots available and number votes required to avoid dismissal may be changed at any time based on inflation, etc by the parliament or senate.

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