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## Saturday, 04 November 2017 Hansard

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Session 2, Quarter 4 of 2017  
04 November 2017

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### Bills tabled:

<b>Bill Name</b> Proposer	<b>Bill No</b>	<b>Stage of Consideration</b>	<b>Outcome</b> (Ayes/Noes)
<b>Train Operator &amp; Examiner Reform Bill</b> Endermat96, MP, NAT	17404	Second Reading (Cont.)	19/0 Passed
<b>Copyright Bill</b> JuliusMS, MP, SGNP	17405	First & Second Reading	8/11 Rejected
<b>Multiple Channels Bill</b> VernCow, MP, DEM	17406	First & Second Reading	9/2 Adjourned
<b>Mentionable List Revision Bill</b> Minebuilder1223, MP, PM, PFG	17407	First & Second Reading	4/11 Rejected
<b>Fifth Haven Advisory Parliamentary Committee Bill</b> Mc_Dunc, MP, DEM	17408	First & Second Reading	9/2 Adjourned
<b>Architect Hub Bill</b> Mc_Dunc, MP, DEM	17409	First & Second Reading	10/2 Adjourned

### Speaker of Parliament:

1. SilverWolv

#### Original report written by:

Hinwapoon  
Ninjabob1797  
MC\_Dunc  
\_AngelKevin\_

**04 November 2017**

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# 17404

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**Bill Name:**

Train Operator &amp; Examiner Reform Bill

**Tabled By:**

Endermat96, MP, NAT

**Debate:**

1. [Endermatster, MP, NAT] I would like to add three amendments Train Operator & Examiners Reform Bill. 1 Passing grade minimum to be 70 from 60. 2 Tourists ranks may not drive trains. 3 Drivers get their own rank tag on discord. Drivers have the option to not participate.

**Division:**

AYES	NOES
<ol style="list-style-type: none"><li>1. Hinwapoon</li><li>2. GukkyGukz</li><li>3. Ken000</li><li>4. __Samuel__</li><li>5. NugetsFrites</li><li>6. <b>MC_Dunc</b></li><li>7. <b>VernCow</b></li><li>8. <b>Olovd</b></li><li>9. <b>Minebuilder1223</b></li><li>10. <b>Number_101</b></li><li>11. <b>Sambrose</b></li><li>12. <b>Endermatster</b></li></ol>	

**AYES: 19 NOES: 0****Motion is therefore resolved in the affirmative.**

## Train Operator & Examiners Reform Bill

A  
**B I L L**  
TO

Clarify the distinctions within the powers of the examiner rank and to explain how to obtain a train license.

**B**e it enacted by the president of the Federation of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

### **1. Purpose of bill**

- a. Repeal and combine the Examiner System Abolishment Act, 2017 & the Examiner Promotion System Revamp Act, 2017 (ESPR)
- b. Clear up loopholes caused by both conflicting acts
- c. Have a federal standard on the license exam grading due to people having different standards.
- d. Clause 1b in ESPR Act is not feasible. Only approximately four competent examiner show up on a daily basis.
- e. Clause 1c in ESPR Act is not feasible. Examiners might ignore or just give a vague statement.
- f. There are people still wishing to hold onto their examiner rank.
- g. Reevaluation of examiners returning from extended leave to ensure they remain competent
- h. Blacklisted drivers currently have no method of appealing their blacklist, causing frustration.

### **2. Examiner Reform**

- a. Repeal and void the following acts:-
  - i. Examiner System Abolishment Act, 2017
  - ii. Examiner Promotion System Revamp Act, 2017
- b. Examinership will remain
- c. Competent examiners will vote in favor or against a person requesting examinership.
  - i. Examiners must indicate on the driver database their vote
  - ii. A person who gets three or more “against” votes shall not qualify for competent examinership

### 3. Train Operator Training Reform

- a. In training/learning to operate trains, players have two options:
  - i. The official WolvHaven Metro Driver Training Video
  - ii. Taught in game by an examiner.
- b. To obtain a train license, a player must-:
  - i. Be ranked citizen or above<sup>1</sup>
  - ii. Be examined by any examiner.
  - iii. Score at least 70 in the Train Operator test<sup>2</sup>
  - iv. Not exceed five attempts at Train Operator Test.
    1. Candidates who exceed given attempts at Train Operator Test are to be blacklisted.
- c. Federal Standard Train Operator Grading (FSTOG) will now determine grading within the train license exam by examiners. Scores start 100 and is deducted based on the number of mistakes made by candidates

A sudden rough stop/start.	-5
PSDs opening before train comes to a stop.	-5
Underspeeding(example: 2 in a 7).	-5
Skipping a station.	-5
Unsafe stopping position(example: switch).	-10
Overrun/Underrun station.	-10
Overspeeding.	-10
Not claiming train.	-10
Ignoring a banner.	-15
Ignoring torch signal.	-20
Asking for a /command(help).	-25
Derailing	-100

<sup>1</sup> Amendment made to add clause to only allow citizens and above eligibility

<sup>2</sup> Amendment made to change the passing mark from 60 to 70

- d. Players who have been blacklisted from train exams, competent examination rank, or train operating may appeal.
  - i. Appeals may only be made after seven calendar days from the day of blacklist
  - ii. Appeals may ONLY be accepted or denied by competent examiners or admins
    - 1. Appeals may not be accepted or denied by person(s) who issued the blacklist.
  - iii. Appeals are to be submitted using the following format:
    - Username:*
    - Reason behind this post:*
    - Who Blacklisted you:*
    - What time were you blacklisted?:*
    - What Happened:*
    - What you would like us to do:*
    - Evidence: (if any. Try to provide so we can trust your appeal)*
  - iv. If first appeal is denied the player may resubmit seven calendar days later. When second appeal is denied, the player is permanently blacklisted.
- e. Examiners inactive for six or more calendar months will have their examinership revoked. To get back examinership status, one must pass a Train Operator Test conducted by a competent examiner.

#### **4. Discord**

- a. A new rank tag for train operators is to be created<sup>3</sup>

#### **5. Short title**

- a. This act may be cited as the Train operator & examiners reform bill (OER) of 2017.

#### **6. Implementation**

- a. This act will go into effect immediately after it receives approval from the president

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<sup>3</sup> Amendment made to add new clause for new discord tag

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# 17405

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Bill Name:

Copyright Bill

Tabled By:

JuliusMS, MP, SGNP

Debate:

1. [Opening Speech] For years, we haven't only struggled with plagiarism internationally, but also domestically. People who have fallen victim to plagiarism on the server have now had enough of it. This bill suggests new rules for plagiarism, as there currently are no rules for it.

Division:

A Y E S	N O E S
<ol style="list-style-type: none"><li>1. <u>__Samuel__</u></li><li>2. NugetsFrites</li><li>3. <b>Minebuilder1223</b></li><li>4. <b>Sambrose</b></li><li>5. <b>JuliusMS</b></li></ol>	<ol style="list-style-type: none"><li>1. <b>Endarmatster</b></li><li>2. <b>MC_Dunc</b></li><li>3. <b>VernCow</b></li><li>4. <b>Number_101</b></li><li>5. Hinwapoon</li><li>6. Ken000</li><li>7. LuckerHDD</li></ol>

**AYES: 8 NOES: 11**

**Motion is therefore negated.**

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**WolvHaven Minecraft Server:**

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Copyright Bill

A

**B I L L**

TO

Prevent people from copying other people's buildings without permission.

**B**e it enacted by the president of the federation of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

**1. Proposed changes:**

- a. A person taking inspiration from another person's creation must ask for permission from the other player
  - i. The other player must accept the request
- b. People who were asked for permission to take inspiration are recommended to take a screenshot of the request.
  - i. This is in the interest of security
- c. The president will determine whether a player is infringing on the copyright of another player

**2. Reasons for changes:**

- a. Stop people from copying/plagiarising other people's builds
  - i. The act of plagiarism is rude and is not creative
- b. Making people build more diverse and creative builds, as it gives the city more character.

**3. Short title**

- a. This act may be cited as the Copyright Act, 2017

**4. Implementation**

- a. This act will go into effect after it receives approval from the President.

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# 17406

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## Bill Name:

Multiple Channels Bill

## Tabled By:

VernCow, MP, DEM

## Debate:

1. [Opening Speech] During my first parliament session on Wolvhaven 2 weeks prior to this post, I noticed that some members of the community talked in general chat and were seen as “disrupting” the parliament session. This bill suggests the implementation of multiple chat channels thus communication between members during parliament sessions can resume while parliament sessions can go on as normal without interruptions, effectively reducing the workload of the speaker of the parliament.
2. [minebuilder1223, MP, PM, PFG] Thank you mr speaker. I must say i have some concerns over this bill. Mainly the fact that it would require a number of plugins to be added for it to function. And taking into account the current, laggy, unstable state of the server, the addition of more plugins would not help and is too much of a cost to pay for such a slight problem to be fixed.
3. [MC\_Dunc, MP, DEM] Thank you mister speaker. I would like to remind my right honorable friend, that the so called a number of plugins is only just one, in the bill, my right honorable friend in my party has given two suggestions on the plugin. I would wish to know why the right honorable friend would think that the addition of a chat plugin, that is used rarely unless in specific scenarios, namely the parliamentary session would cause the server to be laggier, when plugins like traincarts are causing so much lag. Also, how would my right honorable friend know such addition to the server, would overhaul the server resources, causing a poor gameplay experience to our citizens. In conclusion, I would like to say the concerns made by the right honorable friend is invalid.
4. [minebuilder1223, MP, PM, PFG] Thank you mr speaker. In that case, why have admins themselves expressed concern over the addition of more plugins. And also, i would like to know why such a drastic step should be taken for such a minor problem. Surely if we are taking drastic steps for anything, it should be much more serious issues, such as

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griefing and so on.

5. [MC\_Dunc, MP, DEM] Thank you mister speaker. I would like to address to my right honorable friend that this plugin addition would not cause that much lag as those plugins such as traincarts since this plugin only affects the chat which should be client side. Also, this bill was suggested to not only solve the problem of people talking in chat during parliament but solve the current party plugin which disbands the party once members have left if the plugins mention in the bill will be implemented. There would be permanent project channels. This is key for performing projects in Wolvhaven. Since it is tedious to set up parties every time and use the command pchat to chat in the party. This plugin I'm sure is a neat addition to the server and really deserves to be trialled on this server. I am sure that in an event of this plugin is the culprit of lag. The admins would have a wise decision in removing the plugin.
6. [VernCow, MP, DEM] Thank you mister speaker. Dear all. I would like to remind you all that if and when this plugin does get implemented, it would really benefit the entire server as whole, by setting up different channels, there could be different channels for different projects, different topics such as irl politics, etc etc. Also... I don't think chat plugins are going to be major culprits of lag.. so as dunc have said just now if and when the plugin implemented caused a lot of lag to the server.. I think the wise choice would be to remove it and find another chat plugin.. and there are a lot of different kinds.
7. [minebuilder1223, MP, PM, PFG] Thank you mr speaker. Well i put it forward once again to the leader of the opposition. That he should be focusing his party resources on more pressing issues on WolvHaven. Instead of taking such drastic measures for small and unnoticeable problems. And he should focus on improving the whole of WolvHaven. Like this government has promised and is already preparing to achieve
8. [MC\_Dunc, MP, DEM] I would like to request my right honorable friend to ensure bills dished out by his coalition members is up to standards for our resources. Instead of criticising bills such as this one that really benefits the server. Adding a plugin isn't really a drastic measure. Also, because this is such a small bill, it's not very complex. Can the Prime minster ensure bills dished out by the government have content such that our time in voting the readings will not be wasted, instead of claiming this bill not beneficial.
9. [minebuilder1223, MP, PM, PFG] Thank you mr speaker. As the speaker has just stated. Please stay on topic instead of taking the opportunity to blatantly criticize my party for something that is nothing to do with the topic at hand. Also may i remind the member opposite. It is my duty as Prime Minister to scrutinise the bills that run through parliament. And that is what i am doing.

10. [VernCow, MP, DEM] Thank you Mr. Speaker. Dear Prime Minister. I respectfully disagree about what you said about it being a "drastic measure" on such a "Small problem". As I've said before, During my first parliament session 2 weeks prior to this meeting. By implementing the chat channels, their conversation outside of parliament can resume while our conversation inside of parliament won't get disrupted. Also.. we aren't 100% implementing the chat channels JUST for parliament sessions. We are implementing to solve problems INCLUDING disruption of parliament sessions, but many other more like it brings convenience to those working on the same project or maybe in situations when more than 1 conversation is happening at once. However, I do 100% agree that we should all focus on making WolvHaven a better place. Which is why I'm proposing this bill. It's the little changes like these that make a big difference.

Division:

A Y E S	N O E S
<ol style="list-style-type: none"> <li>1. MC_Dunc</li> <li>2. VernCow</li> <li>3. Endarmastster</li> <li>4. Number_101</li> <li>5. Ken000</li> </ol>	<ol style="list-style-type: none"> <li>1. minebuilder1223</li> </ol>

**AYES: 9 NOES: 2**

**Debate adjourned. Bill will now go into committee stage.**

Multiple Chat Channels Bill, 2017

A  
**B I L L**

TO

Allow non-parliamentary representatives to communicate while a parliament session is going on.

**B**e it enacted by the president of the federation of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

**1. Purpose of Bill**

- a. Create chat channels via plugins BetterChat or VentureChat (both require testing to ensure smooth process)
- b. Allow Non Parliamentary attendees to chat in a different text channel inside the server.
- c. Prevention of Disruption of the parliamentary chat, reducing the workload of speaker

**2. Suggested Plugins**

- a. VentureChat Link: <https://www.spigotmc.org/resources/venturechat.771/>
- b. BetterChat Link:  
<http://oxidemod.org/plugins/better-chat.979/>

**3. Channels to be created:**

- a. Parliamentary Channel
- b. General Chat Channel
- c. Multiple Project Channels

**4. Short Title**

- a. This bill shall be cited as Multi Chat Channel Act, 2017

**5. Implementation**

- a. This act will go into effect immediately after it receives approval from the president.

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# 17407

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**Bill Name:**

Mentionable List Revision Bill

**Tabled By:**

Minebuilder1223, MP, PM, PFG

**Debate:**

1. [Opening Speech] It is the view of this government that the current mentionable list system, which only provides a handful of servers that can be mentioned, has become an impediment to the Civil Liberties and Freedom of Expression we have here in WolvHaven. Therefore, as a way to support our freedoms, A new system will be put in place whereby the mentionable list will be entirely removed and in its place, there will be a stricter set of rules to maintain civility on the server. It is my hope that this bill will foster a new era of freedoms and expression within WolvHaven.

**Division:**

A Y E S	N O E S
<ol style="list-style-type: none"><li>1. <b>Minebuilder1223</b></li><li>2. <b>JuliusMS</b></li></ol>	<ol style="list-style-type: none"><li>1. <b>MC_Dunc</b></li><li>2. <b>VernCow</b></li><li>3. <b>Endarmatster</b></li><li>4. <b>Number_101</b></li><li>5. Hinwapoon</li><li>6. NugetsFrites</li><li>7. Ken000</li></ol>

**AYES: 4 NOES: 11****Motion is therefore negated.**

Mentionable List Revision Bill

A  
**B I L L**  
TO

Remove the mentionable list and replace it with a new set of strict rules

**B**e it enacted by the president of the federation of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

**1. Removal of the Mentionable List**

- a. The current mentionable list which provides a list of mentionable servers on the WolvHaven server chat and prohibits any other server names being spoken will be removed.
- b. All minecraft servers will therefore be mentionable

**2. New laws regarding the context and way in which servers are mentioned**

- a. The current advertisement laws will remain unchanged.
- b. Servers can only be mentioned if they are to provide context or clarity to a conversation such as if an event has happened regarding a foreign server.
- c. Any endorsement of a server with the server name mentioned will be considered as advertising and will be treated accordingly by staff.
- d. Servers can only be mentioned in moderation, if the same or multiple servers are mentioned consistently within chat, it will be considered as advertising and treated accordingly by staff.

**3. Extent**

- a. This act extends to WolvHaven City, Gardellia, Pangea, Sandbox and Laboratory.

**4. Commencement**

- a. All sections will come into force on the day this act is passed.

**5. Short Title**

- a. This act may be cited as the Mentionable List Revision Act 2017

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## 17408

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### Bill Name:

Fifth Haven Advisory Parliamentary Committee Bill

### Tabled By:

Mc\_Dunc, MP, DEM

### Debate:

1. [Opening Speech] This bill is a revamp of the former Fifth Haven committee bill which was rejected by the senate. This bill hopes to form an advisory and reporting committee for the parliament which ensures the fifth haven world project goes smoothly and in pace. We hope this bill gets passed and get the fifth haven project going as soon as possible.
2. [Number\_101, MP, HGP] Thank you mr speaker. May I say that in case of the situation of 1/3 of the committee leaves. There is to be a an election. May I point out however, that a parliamentary election is elect members of government, which is totally separate from what people want on the committee.
3. [MC\_Dunc, MP, DEM] Thank you mister speaker. I would like to remind my right honorable friend to please look clearly before making inquires. In the bill, it is stated that the re election of THE COMMITTEE is to be performed when 1/3 of the committee has withdrawn. The committee is supposed to have an election when selecting members into it, which consists of MPs and architects so my right honorable friend, it would be [WITHDRAWN] for such an event causing a whole parliament re-election

Division:

A Y E S	N O E S
<ol style="list-style-type: none"><li>1. VernCow</li><li>2. MC_Dunc</li><li>3. Endarmatster</li><li>4. ROM5419</li><li>5. Hinwapoon</li><li>6. Ken000</li><li>7. NugetsFrites</li></ol>	

**AYES: 11 NOES: 0****Debate adjourned. Bill will now go into committee stage.**

Fifth Haven Advisory Parliamentary Committee Bill

A  
**B I L L**  
TO

Set up a Fifth Haven Advisory Committee in the parliament for constant discussion and planning for the Fifth Haven World

**B**e it enacted by the president of the city-state of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

**1. Purpose Of Bill**

- a. Set up non-binding committees in the parliament dedicated to the discussion fifth haven related topics or bills.
- b. This committee is expected to make fifth haven decision making more efficient and further improve the progress of this server wide programme.
- c. Be the first committee to be set up in the parliament so to try out the possibility of having bills being suggested or proposed on specific topics by the corresponding committee.

**2. Formation of the committee**

- a. The Committee should consists all of the current elected MP's and the architects of the server. They are required to oversee this committee as it contains decisions that affect the server as whole.
- b. The Committee must have a President who will also take up the role of the speaker. The president will be elected in a future parliament session. The president must be a MP in the current parliamentary term.

**3. Proposed Time and Possible venue for meetings**

- a. This meeting should take place on weeks that parliament session is not announced. Which means the meeting will also be on a bi-we
- b. The meeting is proposed to be inside the parliament chamber in the laboratory.
- c. Should there be no announcements or proposals, the meeting of the committee will be called off.

**4. Duties of Electeds**

- a. MPs willing to join this committee should perform the following actions:
  - i. Take up roles of developing fifth haven eg. Road design, Metro planning, city greenery etc.
  - ii. Propose different plans or layouts or land use planning for 5h
  - iii. Discuss about the proposals made by different MPs

- iv. Keep check of the progress of different proposals.
- v. Finalize plans and layouts which will need to be sent to the parliament for further decision
- vi. Make non-binding decisions or proposals to be sent to the parliament.

**5. Duties of Citizens**

- a. Citizens may join the committee when a public hearing is announced. They may The Voting system will be as same as the parliament, chat voting. If division required, will be announced by speaker.

**6. Flow of Proposals**

- a. Bills proposed by the committee will be suggested to the parliament under the name of the 5h Planning Committee, then follow parliamentary procedure to be sent to the senate for review.

**7. Regarding parliamentary change of term**

- a. The members of the committees will change every term of the parliament.
- b. In case of MPs being elected out of the new parliamentary term, they will be automatically replaced by new MPs
- c. New MPs will be automatically eligible for this committee, it is their sole decision whether to join this very committee or not.

**8. Regarding Re-appointment of a withdrawal of a committee member.**

- a. A new committee member will be appointed by the senate after the withdrawal of a current committee member.
- b. In the unlikely event of a loss of ⅓ committee members at once, a parliamentary re-election will be required.

**9. Short Title**

- a. This bill shall be cited as the 5H Committee Bill

**10. Implementation**

- a. This act will go into effect at the next general election after it receives approval from the president. express their views for the committee to take into consideration

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# 17409

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## Bill Name:

Architect Hub Bill

## Tabled By:

Mc\_Dunc, MP, DEM

## Debate:

1. [Opening Speech] This bill is to create a platform for architects to actively participate in wolvhaven infrastructure projects. Through this platform, we hope that architects can keep on track with Wolvhaven's building projects. Also we can get projects done more faster with this bill being passed.
2. [minebuilder1223, MP, PM] Thank you mr speaker. I must say i agree with the intentions of this bill. To inform architects of projects going on around Wolvhaven. And i would like to state that the UPC coalition fully supports what this bill is trying to achieve

## Division:

AYES	NOES
<ol style="list-style-type: none"><li>1. <b>MC_Dunc</b></li><li>2. <b>VernCow</b></li><li>3. <b>Endarmatster</b></li><li>4. <b>ROM5419</b></li><li>5. Hinwapoon</li><li>6. Ken000</li></ol>	<ol style="list-style-type: none"><li>1. <b>minebuilder1223</b></li></ol>

**AYES: 10 NOES: 2**

**Debate adjourned. Bill will now go into committee stage.**

## Architect Hub Bill

A

# B I L L

TO

Create a system where architects can know what infrastructure projects planned or are already being built by other architects. Such that they can participate in it.

**B**e it enacted by the president of the federation of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

### **1. Purpose of the bill**

- a. Set up a discord channel within the Wolvhaven server discord and/or a wiki page that puts up all the infrastructure projects that are planned or will be built.
- b. Allow Architect Committee to recruit architects to help them in infrastructure projects
- c. Allows more active participation of architects in building Wolvhaven's new projects

### **2. Suggested Methods of the architect hub implementation**

- a. Set up a discord channel within the Wolvhaven discord channel, adds an architect rank, then allows that channel to be accessed only by architects or above.
- b. Set up google forms for application by the architect committee member responsible for the architects to apply
- c. Set up a wiki page where all the projects are clearly visible for the public and especially architects.

### **3. Duties of the Architect Committee**

- a. Put up projects that are you are assigned as the project manager onto the wiki page and announce it in the discord channel
- b. Set up a google form for architects to apply
- c. Accept or deny the application of the forms with valid reason
- d. Moderate the work of the architects
- e. State the progress of work on the wiki page
- f. Coordinate other architects on the project

### **4. Duties of Architects**

- a. Participate actively in projects

- b. Apply for projects
- c. Report constantly to the project manager

#### **5. Short Title**

- a. This bill shall be cited as ArchiHub Bill

#### **6. Implementation**

- a. This act will go into effect immediately after it receives approval from the president.

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## Motion: Improper usage of first reading vote

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1. [minebuilder1223, MP, PM, PFG] I would like to make a statement I believe that the way that the Mentionable List Revision Bill was voted on was unjust and an insult to our democracy. Where a lot of members believe or act in the opposite. And the fact that the opposing sides were not given a fair opportunity to debate and discuss their points of view is a disgrace in my opinion to both sides of the chamber. On that, i believe an Inquiry should be conducted. Which will investigate how and why we had the outcome from that vote. And will present its finding to wolvhaven.
2. [Mc\_Dunc, MP, DEM] I would like to express my most sincere apology to the minebuilder1223 that some people followed suit to vote on the first reading based on their opinions. I would like to accept such inquiries to be made to this house
3. [VernCow, MP, DEM] I 100% agree with what the prime minister has said. Most people including me failed to understand how the first voting work and voted no without giving both sides a chance to speak their mind. Can I request for the bill to be revoted?
4. [minebuilder1223, MP, PM, PFG] I move that this bill be reintroduced next sitting. And i sincerely hope that the chamber will be informed enough to allow for proper debate.
5. **Question put to house, and agreed on**
6. [ROM5419, MP, NAT] Although this MP was not around to witness the events prior. this MP would like to claim responsibility for the mistakes made by the opposition coalition, due to failing to educate the dominant party members on protocol when we had the chance. this MP also regrets any inconveniences that may arise from this incident and would like to request that the leader of the opposition's mea culpa statement be recognised. as a final footnote, this MP also acknowledges the opinion that the protocol might have evolved into a format too strict for certain representatives to follow. if there are any bills to lower the learning curve of WH parliamentary methodology, this MP would support such bills.
7. [Mc\_Dunc, MP, DEM] I would like to claim full responsibility of the coordination of the opposition on these bills. We would like to take this as a learning opportunity and improve in further parliament sessions. However, we would still like to advise that bills to be formatted correctly or be worded correctly before being dished to the parliament. As there are instances of such bills tonight.

8. [Minebuilder1223, MP, PM, PFG] Could the leader of the opposition elaborate on which bills you believe were not formatted correctly
  
9. [Mc\_Dunc, MP, DEM] I am sure everyone in this parliament has the knowledge to determine which bill fits such clause and it is not needed for me to restate it here