
Saturday, 24 February, 2018 Hansard

Session 5, Quarter 1 of 2018
24 February 2018

Bills tabled:

Bill Name Proposer	Bill No	Stage of Consideration	Outcome (Ayes/Noes)
Gardellia Abandoned Claims Bill Endarmatster, MP, NAT	18107	Second Reading	8/3
Discord Player Bans Bill Autobus22, MP, HGP	18108	Second Reading	4/6
Single Layer Interjection Suggestions Bill Autobus22, MP, HGP	18109	First Reading	Adjourned

Speaker of Parliament:

1. Grass_Jelly

Original report written by:
Hinwapoon
minebuilder1223
24 February 2018

18107

Bill Name:

Gardellia Abandoned Claims Bill

Tabled By:

Endarmatster, MP, NAT

Debate:

1. [Endarmastster, MP, NAT] From last time I'm aware there were two issues, one being to shorten the 3 month time period, therefore i motion to shorten down to a month. Second being the hospital section, I used this as an example as being "on leave" based on honesty. There would be a limit on how long one may be on leave, at the most I'd figure is a max of a year

Division:

A Y E S	N O E S
<ol style="list-style-type: none">1. _AngelKevin_2. Endarmastster3. Minebuilder12234. ROM54195. y0urs_Tru1y	<ol style="list-style-type: none">1. Number_1012. mopistudios

AYES: 8 NOES: 3**Motion is therefore resolved in the affirmative.**

Gardellia Abandoned Claims Bill

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TO

Set up a system to regulate Abandoned Gardellia claims

Be it enacted by the president of the city-state of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

1. Purpose

- a. There are a few Gardellia claims abandoned by their owners, however in the future this number could grow.
- b. Several abandoned claims from the Calais De Royal period have been found
- c. Abandoned claims are a waste of space and will become a concern when space in Gardellia runs low
- d. Nullify the original Gardellia Abandoned Claims Act

2. Criteria for a claim to be considered abandoned

- a. The area's claimant must be offline for-
 - i. At least 6 months
 - ii. At least 3 months if there are little or no visible edits made
 1. All claims by the claimant qualify to be considered abandoned
 2. Claimants who log in for a short period of time in order to circumvent the criteria will not have said time considered
- b. The claim has had no visible updates for 10 to 12 calendar months
- c. The area's claimant has been permanently banned without chance for appeal from the server
- d. An exception will be made-
 - i. for valid reasons such as
 1. Hospitalisation
 2. Examinations
 3. Vacations in advance
 - ii. For claims with a settlement radius of over 250m
 1. Airports will not be considered in the settlement's radius
 - iii. The final decision of exemption will be reviewed by WolvHaven Staff or the Gardellian Council.
 1. WolvHaven Staff rulings override that of the Gardellian Council
- e. The claim must be reported to or witnessed by a member of staff
- f. The area's claimant has indicated no interest of retaining his/her claim

3. Notifying the claimant

- a. The area's claimant will be given 30 days notice via-
 - i. Discord
 - ii. In-game mail
 - iii. A sign (if there is no method of identification and lack of blocklog data)
- b. The area's claimant will be required to respond regarding their interest in retaining their claim.
 - i. A lack of response will be taken as uninterested

4. Options for abandoned claims

- a. The final decision for an abandoned claim may be made by-
 - i. The Gardellian Assembly
 - ii. The WolvHaven Senate
- b. Senate decisions overrule the decisions made by the Gardellian Assembly
- c. Once a claim has been declared abandoned it may-
 - i. Be given to another player
 - ii. Have the area returned to its natural state
 - iii. Have action delayed until further notice
 - iv. Be given Public Domain Settlement status

5. Public Domain Settlements

- a. The President owns Public Domain Settlements
- b. Members may be granted permission to:-
 - i. Make essential changes
 - ii. Complete incomplete structures
 - iii. Move structures
- c. Structures in Public Domain Settlements may be copied and reused elsewhere

6. Powers of the President

- a. The president may:-
 - i. deem any settlement as Abandoned and proceed with any of the options for abandoned claims
 - ii. Order the construction of a new Gardellia railway line or road through a Public Domain Settlement
 1. Construction may only be carried out by assigned individuals
 2. Structures in the way of the route of the railway may only be moved and not deleted

7. Short title

- a. This act may be cited as the Gardellia Abandoned Claims Act, 2018

8. Implementation

- a. This act will go into effect immediately after it receives approval from the president.

18108

Bill Name:

Discord Players Ban Bill

Tabled By:

Autobus22, MP, HGP

Debate:

1. [minebuilder1223, MP, PFG] I believe that the bill should provide more clarity of the actual rule changes. Such as referencing the sections of the WH Statute that will be modified. Whether it be an addition to an existing clause or a new clause altogether.

Division:

A Y E S	N O E S
<ol style="list-style-type: none">1. _AngelKevin_2. minebuilder1223	<ol style="list-style-type: none">1. Endarmatster2. ROM54193. Mopistudios4. y0urs_Tr1y

AYES: 4 NOES: 6**Motion is therefore negated.**

Discord Player Bans Bill

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Make it a requirement for, if any known discord accounts exist, for them to be banned when an ingame ban is performed.

Be it enacted by the president of the federation of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

1. Proposed changes:

- a. Add a clause to the rules that would make it so banned players will also be banned on discord.
 - i. This will not apply to temp banned members due to difficulty of moderation

2. Reason(s):

- a. Though it hasn't really happened before there is technically no legislation that would say a member that was banned in-game also would be banned on discord.

3. Short title

- a. This act may be cited as the Discord Player Bans act, 2018

4. Implementation

- a. This act will go into effect immediately after it receives approval from the president.

18109

Bill Name:

Single Layer Interjection Suggestions Bill

Tabled By:

Autobus22, MP, HGP

Debate:

1. [Opening Speech] This bill seeks to take steps to avoid having bills go through parliament multiple times with Amendments by others because the original bill proposer would not agree to an Amendment by another party, even though said Amendment suggestion may or may not be favoured over the original, or the Amendment proposed by the bill Proposer by parliament.
2. [minebuilder1223, MP, PFG] This bill appears to have the good intentions of giving space for different amendments to be made for a bill and consideration has been made into creating this bill. Therefore i support this bill in its current form
3. [Delfino88, Independent] I agree with this law. Because it can be useful for avoiding useless parliament sessions. Or at least, this is what I think.

Single Layer Interjection Suggestions Bill

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Add additional legislation for parliament to make sure input can be given to bill amendments.

Be it enacted by the president of the federation of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

1. Proposed changes:

- a. Upon a proposed Amendment, People in Parliament will now be able to call a Single Layer Interjection (The speaker will ask if anyone wants to make a Single Layer Interjection, and at least 10 seconds will be given for a player to jump up and make their Single Layer Interjection Suggestion.) to suggest a different Amendment instead (and provide reasoning for this Amendment.)
 - i. This may only be done if the proposed Amendment is in (direct) conflict with an Amendment that is being made.
 - ii. This Amendment may be accepted by the bill proposer. If the bill proposer declines, the conflicting Amendments will head into a vote.
 1. When multiple persons attempt to Single Layer Interject at once,- A three (or more) way vote may be called, or there may be a vote first to see if any interjection is wished for at all,- to then after that vote on which interjection should be inserted.

2. Reason(s):

- a. It has come to light that recently that there (of course) isn't always agreement over Bill Amendments, resulting in bills sometimes re-appearing shortly after the session the original bill was proposed in with amendments that the original proposer wouldn't agree too, to then pass through parliament successfully. This new guideline would make sure the best possible Amendments would make it into a bill, when multiple suggestions for Amendments on the same subjects that contradict or conflict with each other are made,- saving a significant amount of time in the end, by not having to get essentially the same bill through parliament again.

3. Short title

- a. This act may be cited as the Single Layer Interjection Suggestions Bill, 2018

4. Implementation

- a. This act will go into effect immediately after it receives approval from the president.