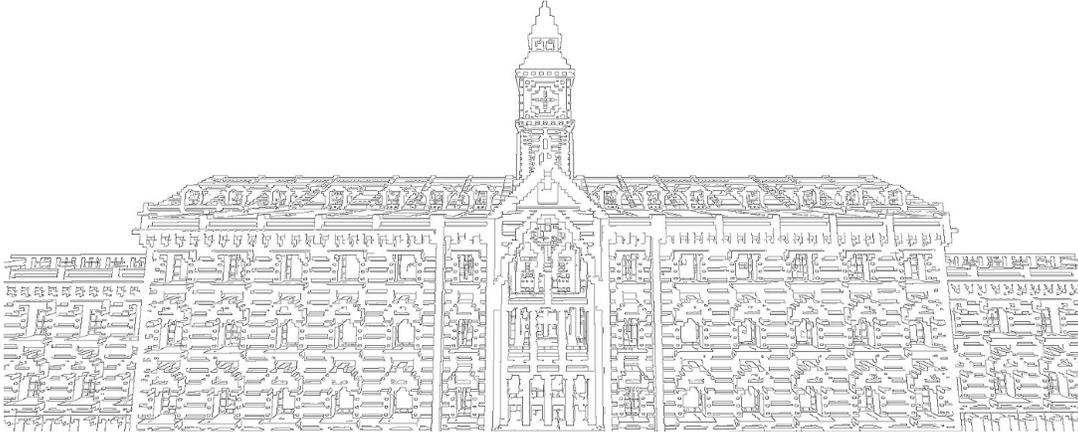




Parliament of
Woly Haven



House of Representatives Hansard

Saturday, 30 June 2018

Session 5, Quarter 2 of 2018

*Incomplete as of 26 July 2018. Vote count to be updated as retrieval of records is delayed.

Original report written by:

Hinwapoon

SilverWolv

MC_Dunc

Grass_Jelly

30 June 2018

Ninth Parliament

Elected Members of Parliament

Name of Member	Role (If Any)	Affiliated Party
Grass_Jelly	Prime Minister	FWH
minebuilder1223	Deputy Prime Minister Chief Minister of Gardellia	FWH
hinwapoon	Speaker of the House	FWH
TheLamborghini		FWH
VincentLUMCFan	Minister for Home Affairs	FWH
_ezzo	Minister for Foreign Affairs	FWH
disCackle		FWH
sambrose		CEN
mopistudios		CEN
Tony515		CEN
HurricanePanda08		CEN
MC_Dunc	Leader of the House	DEM
Mystiquely	Minister for Infrastructure	DEM
Starcubed		DEM
autobus22	Leader of the Opposition	HGP
Guyswhosbadatmath		HGP
_sssssSpamuel		HGP

All other names mentioned in this document are non-party affiliated.

Bills tabled

Bill Name Proposer	Bill No	Stage of Consideration	Outcome (Ayes/Noes)
End World Addition Bill Sambrose	18202	Second Reading	Passed
Background Checks (Previous Offences) Bill Minebuilder1223	18203	Second Reading	Passed
Armour Stand Tools Plugin Implementation Bill Mc_Dunc	18204	Second Reading	Passed
Foreign Relations (Amendment) Bill Autobus22	18205	Second Reading	Passed
Bus Zones and Pricing Bill Autobus22	18206	First & Second Reading	Passed

The **SPEAKER (hinwapoon)** took the chair at 14 10 and read prayers.

18202

End World Addition Bill

Sambrose: I wasn't sure if mop was coming online as he is the person that created the bill. I don't have anything to say other than this will create a new experience for survival players.

Autobus22: Last time comments were made on fighting the enderdragon in the end if it would be enabled.the answer was clear: That isn't specifically a priority, but me and MopsI have since discussed about it and would like to note that with a few edits to this bill the enderdragon can be fought/respawned as players wish using 1.12 mechanics without creating massive amounts of lag. I would like to discuss the contents of said needs: Add an exception for clearlag clearing in the end for the Ender Dragon to avoid it despawning, ender dragons will stay around the same spot so they'd be easily findable if alive. An exception would be needed for players to be able to place end crystals in the end world. both of these are possible via plug-in configuration of the current plug-ins on the server. and if implemented together would allow players themselves, via the method minecraft itself provide, respawn the enderdragon without issues. What are the house's thoughts on these plausible changes?

Tony515: Mr Speaker, The End can be a very laggy and dangerous place to be for the server itself. However, There is no need to enable end crystals anywhere, if there is a special spawner for the ender dragon. This can be done by using one command.

MC_Dunc: Thank you Mr Speaker. If the end proves to be very laggy, I suggest only allowing a certain time. I suggest only having sessions for end world, instead of having it open all the time. Perhaps three to four, one hour windows per day?

Autobus22: Mr. Duncan, have you read hansard from last session? Same goes for tony, an agreement was made the end would be trialed, and if it turns out to be too laggy at the end of the trial, then we would think further about options. For tony specifically: A mob spawner would keep spawning ender dragons and the exception would still need to be add to not kill enderdragons. As killing an enderdragon on average takes longer then the current clearlag mob removal timer, meaning your solution would result in a flock of enderdragons lagging out the server needlessly and endlessly. I do not see a reason to further stray from the methods minecraft by itself provides, as said method works fine and requires basically no further issues to be used.

Minebuilder1223: I beg to move that an amendment be put in place for this bill. To provide a committee which will oversee the implementation of the plugin which the honourable Leader of

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the Opposition mentioned. If this plugin can be implemented without issue then all sections of this bill should take effect. But if the issues that the leader of the opposition persist and continue, then the sections of this bill be withdrawn.

The SPEAKER The question is if the house agrees to the amendments put forth by the member

The SPEAKER Division required

Division:

A Y E S	N O E S

Autobus22: I would ask the proposer of the last amendment proposal what amendments are going to be made, considering outside of an idea on what should happen. no actual amendment was given. Who would this committee entail. What permission would this committee need? How long will they monitor? Who oversees this commission?

Minebuilder1223: Thank you mr speaker. The amendments made to this bill will be made following discussion with the government coalition and will follow exactly the outlines of what I detailed the amendments to be. Furthermore this is the way that amendments have been made in parliament for years. And the system has not failed us once as we do not need to plan these slightest things. All decisions made in this committee I have proposed will be made in favour of what the parliament has discussed and what the public wants. If the honourable member opposite would like to file a bill to impeach me I simply hope he does not detail so much that he reaches the word limit on google docs

Autobus22: Democratically control on a commission to oversee lag testing? Last time I checked that's an objective test-set/subject. Either way, It doesn't appear to make sense given the amendment the government would be in control of this committee as no such provisions were made. I'd actually move it should be either overseeing staff, who are responsible for the monitoring in general as well, and/or That it should be the bills proposers, which would be me, Sambrose and Mopsi.

MC_Dunc: Just on a side note, if you are one of the bill proposers, why haven't you exceeded the word limit of google docs, cause the amount of detail you demanded in the debate should be well over the word limit.

Autobus22: I move Duncan retract this personal attack and move back on topic. I hereby beg to insert an amendment. I hereby beg to insert an amendment. Add section 1.b: An exception to clearlag will be added in the trial time for the end world for the ender dragon in the end world. Add section 1.c: An exception to the placement of illegal blocks will be made in the end for the placement of End Crystals

The SPEAKER does the house agree to these amendments?

Question put to house and agreed

Autobus22 I move to have a 3 choice amendment: Adding a subsection 1.d containing any of the following options: 1. The committee will be overseen by the president and the members picked by the president 2. The committee will be overseen by the government and the members picked by the government or 3. The committee will be overseen by the co-authors (autobus22, Mopsistudios and Sambrose) and the members further will be picked by them.

The SPEAKER the question is if the house agrees to the committee being overseen by the president and the members picked by the president.

Question put to house and agreed

The SPEAKER: the question is if the house agrees that this bill be passed

Question put to house and agreed

End World Addition Bill

A
B I L L
TO

Add the End world to the Wolvhaven server to add a new dimension to the Wolvhaven survival experience

Be it enacted by the president of the federation of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

- 1. Adding of the End world / End dimension to the wolvhaven server**
 - a. The end world will be added to the Wolvhaven server as a survival world meaning everyone except admins would be in survival
- 2. Short Title**
 - a. This act may be cited as the End World Addition Act, 2018
- 3. Implementation**
 - a. This act will go into effect immediately after it receives approval from the president.

18203

Background Checks (Previous Offences) Bill

Minebuilder1223: Thank you mr speaker, after fruitful conversation and debate with honourable members opposite, within this government and after the previous parliament session. The bill has been amended to detail that interpretation of any delcerations given by players is at the discretion of the DIU. seeing that it shouldn't be the bill itself that details these interpretations. Furthermore I have changed the long title of this bill to provide a more realistic description of the aims of this bill. I do hope that honourable members of the opposite side of this house can agree to the new terms made in this bill.

Autobus22: Full trust from the opposition is given that the DIU will realise the flaws with making any kind of decision based on this system and will appropriately use the new information provided by applicants. However, it appears our request to test with the DIU the effects in time taken due to the extra measure hasn't happened. Therefor the opposition would beg to make an amendment to section 4 of the bill noting the following: Moving section A to be section 4b and adding a new section 4a as follows: Testing with the DIU will be done on this systems by mock application of at least 5 current members and at least 5 new applicants will be asked this question in addition when applying. if the DIU is satisfied with the effects on the time the bill takes when checking applications, then section 4b will go into effect

SPEAKER: Does the proposer accept these amendments?

Minebuilder1223: Yes I do.

Autobus22: I move if there is no more calls or comments on the bill we shall head to voting. Thank you mr. proposer for seriously considering the comments made by the opposition and other members on the bill. I move if there is no more calls or comments on the bill we shall head to voting.

The SPEAKER: The question is if the house agrees that this bill be passed

Question put to house and agreed on

Background Checks (Previous Offences) Bill

A
B I L L
TO

Provide prospective citizens the opportunity to declare any previous offences they may have committed in order to provide more information to the promotion process whether, it be for the cause of morality or security, in case it is of use and assists the final judgement on citizenship.

Be it enacted by the president of the federation of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

1. Definitions

- a. “Offence(s)” is defined as a ban or official warning (or equivalent).

2. New Laws

- a. All Citizen Test completion messages posted to #helpop must contain a declaration of previous offences committed on the account that has taken the Citizen Test.
 - i. If there are any offences to be declared the server from which they originated from must be mentioned.
 - ii. If there are no offences to be declared then it should be clearly stated.
 - iii. Any Citizen Test completion messages that do not contain a declaration of previous offences are considered invalid.
 - iv. Interpretation of the declaration will be at the full discretion of the Defence & Intelligence Unit

3. Implementation of Changes

- a. At the end of the citizen test, on the sign that reads “Include ur FULL username pls” after it shall be added “and any previous offences if any”.

4. Commencement

- a. All sections shall come into force the day this bill is enacted.

5. Short Title

- a. This act may be cited as the Background Checks (Previous Offences) Act 2018.

18204

Armour Stand Tools Plugin Implementation Bill

MC_Dunc: So, after some suggestions were laid out by the honorable member Joshy last session I have made some alterations to some of the clauses of the bill I believe this bill is purely for beautifying the scene purposes and will help those who wish to add stationary figures for example storekeepers in stores

Autobus22: Firstly, I'd like to make a correction on my statement last session, the command to list armor stands was added into the plugin a few versions ago, just not added in documentation. It wasn't in the time I worked with this plugin, I apologise for providing incorrect information based on the data I had to work with. Now to move to the question I have Would it be useful to see if a diplomatic mission is possible to gather experiences from the MRT server with this plugin (Which is possible under the currently set up section of the foreign affairs bill) Considering the MRT faced quite a lot of difficulties (And still are) around this plug-in Which might also affect implementation on this server heavily.

MC_Dunc: Regarding communication to the MRT server, I believe there is only a security agreement established between the servers. I am not entirely sure if MRT server is willing to disclose their plugin usage data with us. Still, we still have to have a trial period to see the impact of the plugin on our server as you know servers differ from each other even if this plugin was used in mrt. I would like to see it be trialed to see the impact it has on this server only

Minebuilder1223: I would like to correct my honourable friend. Only the security agreement is for security purposes. However, if there is a need to send a diplomatic mission to any foreign server for any reason, we are able to do so following the changes made section G of the WolvHaven statutes. I question the necessity for a diplomatic mission to the MRT seeing as a trial period on here would yield much the same benefits and therefore, I cannot agree to this recommendation which would only complicate the implementation of this bill for limited advantages.

Autobus22: This plugin is known for containing a lot of bugs, bugs also unforeseen in initial testing on the MRT server. Considering we know this testing was done very rigorously over months, any of the bugs that would be discussed in this fashion would be unlikely to be caught in our own testing. It is theoretically possible that we could catch these bugs ourselves but, as some could potentially cause chunk corruption, it could still be useful, to even if it costs some extra time make sure there is a diplomatic mission for this reason.

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MC_Dunc: So to compromise your suggestion. I would like to suggest something. We implement the plugin while we test it out to take a look at the bugs. We can ask for information from the server while doing the tests too. as I mentioned, the situation here on this server is different from MRT, even if we gather their information. it may be only used for some reference, so I urge we implement the plugin to do testing within the server and gather info from mrt in the meantime.

Autobus22: The aforementioned proposal makes the HGP feel split for the following reason: This plug-in is known to have had bugs in the past resulting in chunk corruption requiring the loading in of a backup of the server to fix the issue. The question would be whether or not we would want to take the risk of having to do this including plausible downtime, over first taking a few days to see what the MRT's experiences on a separated test server where/are (I am aware they are still doing .tests for certain sections of the plug-in right now.) and I apologise Mr. Speaker, but my English dictionary says "Plug-In" with a dash.

MC_Dunc: Right. That's why I proposed to let admins do the testing at first, limiting the risk at first if it already proves that this causes major chunk loss. it gets removed oh and per my knowledge. this plugin has been implemented in the MRT server

Autobus22: From my last awareness a few sections of this plug-in are disabled on the MRT and still going through testing for causing repeated errors and issues. either way, I would like to point out to the proposer, that we don't have a seperated test server so the moment major chunk loss is caused by admins in the required testing, which is a risk faced. this would affect the entire server There have been cases where chunk corruption caused more then just server data in one world to corrupt. I shall move it is your judgement whether or not to follow my advice. I do think it's a better idea to ask first. But in end you are the one responsible for the consequences of failure on these issues if you pass it this way, not me. and I have no further issues with the bill

The SPEAKER: The question is if the house agrees that this bill be passed

Question put to house and agreed on

Armour Stand Tools Plugin Implementation Bill

A

B I L L

TO

Implement and Allow the plugin Armour Stand Tools

Be it enacted by the president of the federation of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

1. Plugin Information:

a. Website of Plugin:

<https://www.spigotmc.org/resources/armor-stand-tools.2237/>

b. Features of the Plugin as follow(According to the website):

- i. Summon armor stands.
- ii. Name armor stands.
- iii. Toggle: Gravity, Visibility, Arms, Base, Size, Invulnerability, Equipment Lock.
- iv. Manipulate the x/y/z rotations of the Head, Body, Arms and Legs. The value depends on how high up the armor stand's body you click with the tool (i.e. click near the feet is one extreme, near the top of the head is the other extreme).
- v. Full control over armor stand's inventory (armor & items in hands).
- vi. Pick up and move armor stands.
- vii. Armor stand cloning tool.
- viii. Save tool: Automatically generate a command block with the command to summon that armor stand in its current state.
- ix. Player head tool: Give an armor stand the head of a specific player.
- x. WorldGuard region support.
- xi. Customizable language config file.
- xii. Assign commands to armor stands that are run when a player right clicks that armor stand.

2. Benefits of the Plugin:

- a. Allows armour stand to be created easily with the tool, allowing armour stands to hold objects not only limited to weapons or tools.

- b. Allows players to easily move armour stands to allow more innovative armour stand simulated objects
- c. Allows world guard to prevent destruction of armour stand
- d. Allows players to interact with the armour stand, this can enhance the role playing factor of wolvhaven by having it in franchises.
- e. Allows players to copy it onto many location, for example if a player wishes to create an armour stand for train ticket booths, they can copy it to different counters
- f. With the ability of modifying all the parts of the armour stand, this can be used to create many scenes of people working, for example inside a factory, or performing drama in a theatre. This can be implemented into fifth haven for more lively scenes instead of only dead buildings

3. Implementation of the plugin

- a. As seen from another server which has just formed diplomatic relations with, Minecart Rapid Transit, this plugin is viable and players will not receive a significant fps drop
- b. Only allowed to admins at trial period, to test out the limit for number of armour stands in an area. After trial period, consider to expand to architects. In a future stage, issuing permits to those who have received Gardellia World edit and building permission with another separate test to determine their ability to use the plugin.
- c. Testing within the fifth haven world to allow more lively scenes of the city
- d. If many instances of server crash is due to the number of armour stands, or the concentrations of armour stands, the plugin will be removed
- e. Disallow many armour stands in one location

4. Short Title

- a. This act may be cited as the Armour Stand Tool Plugin Act, 2018

5. Implementation

- a. This act will go into effect immediately after it receives approval from the president.

18205

Foreign Relations (Amendment) Bill

The SPEAKER: Foreign Relations (Amendment) Bill. Autobus22 has the call

Autobus22: Ehm, I did not intend to speak, we reached pretty much mutual agreement on the bill in the last session, so I move we head to voting if there are no more questions.

The SPEAKER: The question is if the house agrees that this bill be passed

Question put to house and agreed to

Foreign Relations (Amendment) Bill

A
B I L L
TO

Fix a loophole left in the foreign relations bill proposed by the government to avoid the possibility of unintended breakdown of inter-server communication if the required factors would come to exist at the same time.

Be it enacted by the president of the federation of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

1. Changes to Statutes:

- a. Addition of a new statutes under II/G/3 as follows:
 - i. II/G/3.1 The ministry for foreign affairs does not have to be consulted if the minister for foreign affairs has been offline for more than 14 days.
 - ii. II/G/3.2 The Council may vote to skip this advisory stage if it takes more than 48 (2 days) hours for the minister of foreign affairs to respond given there is situation where beyond reasonable doubt the Council could prove quick action was required, or more then 96 hours (4 days) in any other situation.
 - iii. II/G/3.3 The president may require the Council to provide prove quick action was required as noted in the situation in statute II/G/3.2.
- b. All clauses above apply to the statutes after amendments from the Foreign Relations Act (2018)

2. Short title

- a. This act may be cited as the Foreign Relations Fix Bill.

3. Implementation

- a. This act will go into effect immediately after it receives approval from the president.

18206

Bus Zones & Pricing Bill

The SPEAKER: Bus Zones & Pricing Bill. A bill to replace the current temporary flat-per-stop fare on the WolvHaven buses while avoiding extremely high costs and/or competing with metro excessively.

Autobus22 After consideration with the HGP and other parties including members of FWH, keeping in mind the complaints made on the current temporary pricing scheme for buses, this system has proven to be the most effective at keeping costs low while making sure buses don't compete in price with the metro lines While also being relatively low effort to implement with the measures metro+ gives me for the bus warps.

Minebuilder1223 Thank you mr speaker. May I ask the honourable member if there is any instance on the network where the journey between 2 stops crosses over 2 zone boundaries and if that is so then whether the price of crossing a zone is the same or doubled and why is there no provision in the bill detailing this?

Autobus22: I would move the person who just responded to take a look at the bill's attachment X1 which details the zones. It does indeed appear that way, it is something I didn't realise happened. I would like to move to amend the bill to add in a new section 1.a.III as follows: The crossing of multiple zones between 2 stops will be counted as crossing only one zone border.

Minebuilder1223: Thank you mr. speaker, as a final note, I suggest the honourable member opposite possibly turn down the arrogance level a notch, so that all members have an equal standing in this house.

Autobus22: I did not show any arrogance to my knowledge, considering no other players jumped to get the call at that point in time. I do apologise, I should have waited longer. I was afraid I wouldn't be give the call again to request the request I did

Minebuilder1223: The honourable member's arrogance has been apparent throughout this session Mainly through declaring that bills have been finished and should move on to voting Even if he isn't the bill proposer It is not illegal to do this but It does show arrogance through the fact you believe it is your job to end the discussion above others Whether you intend that or not Is irrelevant Because as far as the rest of the house is concerned your actions suggest arrogance Therefore I move that it is the speaker's job to declare the end of discussion not the loto's

Autobus22 I would like to apologise if it was perceived as arrogance, that wasn't my intention. I agree with your statement that it is the speakers job to do this. So I will not move forth such proposal anymore at this point. is there any more people that wish to comment/question? Nvm that's speakers job too

The SPEAKER: the question should this move on to second reading

Question put to house and agreed on

The SPEAKER the question is if the house agrees that this bill be passed

Question put to house and agreed on

Bus Zones & Pricing Bill

A
B I L L
TO

Replace the current temporary flat-per-stop fare on the Wolvhaven buses while avoiding extremely high costs and/or competing with metro excessively.

Be it enacted by the president of the federation of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

1. Contents:

- a. Zones will be introduced on the bus network as depicted in Attachment 1.
 - i. Any travel between two stops crossing a zone border shall cost 4\$
 - ii. Any travel between two stops within a zone shall cost 0,75\$
 - iii. The crossing of multiple zones between 2 stops will be counted as crossing only one zone border.

2. Reason:

- a. The zones on the map are subject to change (if any spots were missed where the buses excessively compete with the metro) and are designed in a way as to make especially long distance journeys competing with metro more expensive to make sure bus, as an instant transportation method (warp) doesn't compete too much with the Metro. Out of all theorised systems this one ended up being the cheapest for passengers in general while not breaking guidelines around metro competition, and it is easy to implement.

3. Short title

- a. This act may be cited as the Bus Zones & Pricing Bill.

4. Implementation

- a. Changing prices and further finishing the unfinished bus lines with the new prices will be done by autobus22 in the weeks following the approval from the president on this bill.

5. Attachments:

- a. Attachment 1: Zones map: <https://i.imgur.com/wUiMxxn.png>

The **DEPUTY SPEAKER** (AngelKevin) took the chair at 15 46.

Questions without Notice

Autobus22: I would like to request a statement from CEN as to why they have decided to leave opposition and join the government, considering no reason was given and this has potential side effects on bills we had promised to work on together. So I'll directly attach a second: Will there be any change to the agreements to work together on bills that have already been made?

Sambrose: Thank you mr speaker. The Leader of the Opposition has already contacted me via /msg prior this session about making a statement. I have replied that I wont release the reason for leaving. Furthermore I do not have any knowledge of bills that have been created together with the opposition.

Autobus22: I find it appalling The CEN, Former leader of this opposition does not wish to be transparent and communicate about it's decision considering it has complained in multiple occasions that they felt like transparency and communication wasn't done enough in said opposition coalition. If not to say, frankly quite hypocritical. The current bill agreement is around the economy reform, does the CEN still wish to provide input on the HGP's economy reform bill? No notion of cancellation of this agreement was given when CEN switched to the government. and to ask Minebuilder1223; How is HGP hypocritical exactly in this situation? When we were made aware of the perceived issue, we responded by making information they felt wasn't being shared transparently enough available within hours and requesting further communication on it. Which the CEN didn't really reply back to as per their own request.

Mopsistudios: Can I ask my friend in the opposition to condense his question.

Autobus22: I made a statement as a response to the question not being answered that it is appalling considering circumstances and requirements set by CEN when coalition was still active. After a question is answered or not, a statement or followup question is. usually made like this to confirm the question was answered to satisfaction or not, and as to why not plausibly. Sorry that couldn't really gone much more condensed. - Is CEN still interested in providing periodical comments and conversation on the HGP's economy bill? and to mibu: - I already clarified why this isn't hypocrisy on our part, if you disagree, I'll gladly hear a response.

Sambrose: CEN will not give feedback in anyway on HGP's economy bill. We are not going to cooperate or work with someone that has denied us to give feedback while still being in the coalition.

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Autobus22: All I said was that I don't think the bill was ready at that point to have feedback given to it, but upon insisting I made the bill in its current state available within hours for feedback and conversation over it to CEN. Based on that, to say we denied to let them give feedback, is just simply contradicted by what factually happened. Whether he is here or not, won't change that it's plain false. they don't care about what factually happened, they care about how you treat them. and if they feel you treated them bad. And in addition to that, the head of CEN is still here to respond. Henceforth, if that is the reason, that is exactly what we were asking for earlier with the question. Which they declined to respond to.

Mopsistudios: You say that you provided the bill within hours of asking, we asked numerous times, you said no. Furthermore, this is not the only reason we left, it is the culmination of realising that it is difficult to work with the hgp.

Autobus22: Thank you for replying to the initial question contrary to the other member of your party. We shall take that feedback to attempt to improve the way we work with other parties on bills and in general. However, The CEN has asked in only 2 occasions : to give comments on said bill. in the first occasion, I answered it was not in a state it could really be commented on, which was accepted by CEN as an answer, indeed. the second time, about 2 weeks later I did as well, but nothing I could make a presentable version for comments within a few hours. at roughly 17:00 my time. at roughly 21:00 my time said bill was made available as per request. In the first case the response was accepted, and no complaints were made by CEN, so it's not fair to blame me there. in the second case we agreed to supply the requested information for discussion and comments. CEN refused and/or didn't give discussion and comments on it further. I attempted to request comments at least twice the following week.. Even attempting to reach CEN members separately. in some cases and/or mentioning them in said coalition server. This was to no avail.

Minebuilder1223: Thank you Mr Speaker. May I say, the CEN didn't leave the coalition simply because they loved the HGP or, because they had gotten bored and wanted something to do. they had genuine reasons. Ones they have already communicated to merge. The simple fact: that the leader of the HGP had to set a time that his own coalition members could've see his bill seems undermining and patronising to me. I would treat my own coalition member like equals and in turn provide them the equal opportunity to build a prospective bill with me. I can only think of 2 reasons why the honourable member opposite would actually prohibit his own members from being part of the creation of a bill from day 1: 1: He doesn't even trust his own coalition members to be as able as him to build such a bill, or 2: He is simple a narcissist who only sees himself fit to make a bill. If the member opposite defends his actions of only allowing himself to make such bill. Then, I will accept that he is a narcissist who thinks he is the only one capable of making these decisions.

Parliament adjourned at 16 20.