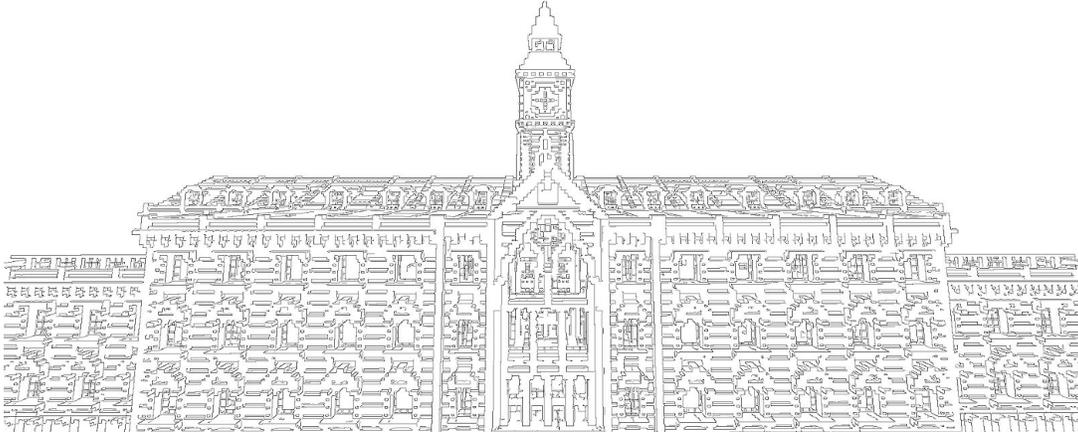




Parliament of
Woly Haven



House of Representatives

Hansard

Saturday, 2 March 2019

Session 3, Quarter 1 of 2019

Original report written by:
hinwapoon
3 March 2019

Tenth Parliament

Elected Members of Parliament

Name of Member	Role (If Any)	Affiliated Party
Grass_Jelly		FWH
minebuilder1223	Speaker of the House	FWH
hinwapoon	Leader of the House	FWH
_ezzo	Deputy Prime Minister Minister for Foreign Affairs	FWH
VincentLUMCFan		FWH
lebokbok	Minister for Infrastructure	FWH
TheLamborghini		FWH
mopsistudios	Prime Minister Minister for Home Affairs	CEN
sambrose	Chief Minister of Gardellia	CEN
quarxilon	Leader of the Opposition	NOD
MC_Dunc	Shadow Leader of the House	NOD
Mysticlorde		NOD
MachineMatster		NOD

All other names mentioned in this document are non-party affiliated.

Bills tabled

No bills were tabled for this session.

The **SPEAKER** (minebuilder1223) took the chair at 14 00, and read prayers.

Questions without Notice

THE SPEAKER: Since there are no bills tabled for this session. We shall move straight to questions without notice. I invite any members who wish to put a question to take the call.

FiorKG: My idea is make schools. Havenian citizens need education

THE SPEAKER: Is this a question to a specific person? if not, please put it as a motion which will be the next section. In that case, you shall resume your seat

Quarxilon: May this MP respond to that statement? define education please.

Motion

FiorKG to move that the parliament discuss Education in Fifth Haven

FiorKG WolvHaveners do not have many education buildings and the only building is the university and they need to take a flight (long) to get there, so let's make more schools to 5H. Together we can fix this.

Quarxilion: The reason why there are only 2 institutions of education in 4H is a long story. mostly involving a lot of angry kids causing flame wars whenever anyone proposed building schools. Now that the server's age demographic has shifted a bit, rest assured that there will be plenty of educational buildings in 5H. In fact, you are welcome to propose, design, and manage your own private school if you want to.

Ohuehue: I feel like having more buildings involving education wise is not really needed, maybe for the realism yes, a few would be fine, but adding more wouldn't be a realistic thing as we all know we don't actually have classes in it.

SilverWolv: Thank you mr speaker. First off I'd like to thank the member fiork for his speech, it is also to my understanding that it is his first time attending parliament. And I would like to extend a warm welcome to WH Parliament on behalf of all members. Yes, It is with intention that infrastructure for primary and secondary education does get built, in addition to institutions like universities. To add on to this, I believe that our future education infrastructure - especially our universities can be made functional. Courses on architecture, building and worldedit can be conducted, possibly even introduction on training for staff positions. There is much potential in the educational aspect. Though I'd say more of the work will come in the commitment in creating the content and teaching materials.

Quarxilion: Now that the member has mentioned functional and concrete education systems in 5H, this opens up a lot of opportunities and possibilities. What should be the ideal ratio and quantity of educational institutions by tier and purpose? Will there be academic, vocational, religious, etc. streams? What are the higher education majors to prioritize and do we have qualified educational masters to manage and conduct them? What subjects should be in the grade school syllabus? English? 2nd lang? 3rd lang? Maths? Science? Humanities? Arts? History? etc. etc. this could be a long term plan much more in need of being fleshed out over time, and this MP would like to invite everyone to weigh in on this. Kudos to the member fiorkG for raising this topic.

SilverWolv: Thank you mr speaker. We could start off on a more practical basis by conducting courses based on minecraft for now. There are many who lack understanding of basic worldedit.

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In addition, we can also conduct classes on redstone. Furthermore, we can develop service related courses to train people who aspire to become staffers in the future. There are many possibilities. However we must take care not to touch on real-world topics too early as we would not want to be imparting incorrect information on others and subjects mentioned - like history can be subjective.

Quarxilon: There are objective and subjective topics, just like everything in every reality. Let's focus on the former first and leave the latter for when we want to kill boredom by swearing political at each other.

Delfino88: Thank you Mr speaker. We have been talking about subjects like History, for example But it can mean different things If we're talking about real-life history, it seems too difficult to teach to a global audience. This is because every state in the world decides what to include in the program

Hinwapoon: Point of Order. The honorable member currently speaking is off-topic.

The SPEAKER: Hinwapoon may resume his seat.

Delfino88: Thank you I was going to talk about the second option There's the possibility to teach, instead of real-world history, Wolvhaven's history. And this applies to all the other fields of education. There's such a strong culture in Wolvhaven, why would we have to look in the real world?

The PRIME MINISTER: Thank you Mr Speaker. For now, I think we should use a world edit course as a test run to see if the interest and commitment is actually present what we are talking about right now with courses on wh's history would be far in the future. first we have to see if it is sustainable and worth it. I remember the president was working on a presentation on world edit, we could finish that and then see if people actually want to learn if that fails then more advanced courses would fail as well. If it goes well then we can go more advanced.

Quarxilion. This will take a while with regards to teaching history. obviously it will be about WH history not IRL history. We are an international server with people from five continents. Any attempt to teach world history would be ridiculously biased or full of flame wars. Also, WH is implied to be in a separate imaginary reality with few if any implied connections with the real world. why should IRL history even be relevant except for the intentional parallelisms obviously but that just makes it even more complicated so apply bellisario's maxim. and lastly, when we discuss WH history, we have to partition it into two subjects in cognitive dissonance with each other. Namely, the constructed lore of the server, and the IRL timeline of the server's development. both can be counted as history, but to take both as fact simultaneously would

drive anyone not into LARP to insanity. hope the house keeps this in mind. especially the education portfolio guys.

FiorkG: The time of education so it can't be one year cuz it will take a long time to short classes. so i think one letive year (sorry if the word isn't right) can be in WolvHaven 2 months. The classes will be in weekend because in the week people will be working. know i am saying this thinking most of here are adults

Delfino88: Thank you Mr Speaker. I don't want to advertise anything, so I won't make any name. There's an example of a Discord for language learning that works this way. Lessons are made by different "teachers" and announced in a notification channel (Discord). There is no 2 month of school type of education, but instead a lesson-by-lesson approach. A channel inside the Wolvhaven discord could possibly be created, and the teacher can notify the interested people there. Also, the students may pinpoint their presence to the lesson by reacting to the message.

Quarxilion: This MP would like to enlighten the house that last year, I taught the ex-PM Grass_Jelly the Python programming language using the lesson-by-lesson approach via Discord that the member Delfino88 mentioned just now - and it really works. So this can be considered for an experimental session. hope this can gather some support.

THE SPEAKER: The question is that this house adjourns.

Question put to the House and resolved in the negative.

Motion

AngelKevin to move that the parliament discuss the effectiveness of the copyright act and its enforcement

AngelKevin: Thank you Mr Speaker. It is my first time here after probably a month and to my honorable discovery. My plane has been DIRECTLY COPIED and edited. I would like to question the government about the efficiency of the Copyrights Bill. How effectively is the bill enforced.

SilverWolv: Thank you mr speaker. While it is disappointing that something like this has happened, a report has to be filed and further action can and will be taken.

AngelKevin: Thank you. I would like to ask. How is it that the people who support the copyright bill are the very people who went against the bill and plagiarise. As I found out, it was the NWGA, and specifically Panda and Baymax. One of it was a staff member.

The PRIME MINISTER: Thank you Mr Speaker. I would like to add on to The President's earlier statement as well as respond to your previous statement. I don't understand what the government is supposed to do about your plane being copied. The bill does not prevent people from copying things. It punishes people for copying things. It is not the government's responsibility to enforce legislation. That is the responsibility of staff. Now, You may file a report, including any evidence, and an investigation will then occur, as per the aforementioned act, any staff members who are involved in the stealing of your plane will not be part of the investigation. Your statements here are not the same as filing a report so you must file a proper report.

Hinwapoon: Thank you Mr Speaker. I would like to tell the honorable member Kevin that his bill mentioned did NOT pass through parliament. I have searched the hansard for voting records for the copyright bill.

The SPEAKER: I will confirm whether this bill has passed. I believe the honourable member was referring to the Anti-Plagiarism Bill, which is now an act and was passed unanimously on the 24th of march 2018. Does the honourable member kevin agree with this?

AngelKevin: Yes

Hinwapoon: I move that the House be adjourned.

THE SPEAKER: The question is that this house be adjourned

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Division Required

Division:

A Y E S	N O E S
1. Sambrose	1. Mopsistudios 2. Hinwapoon 3. Quarxilon 4. <u>MoreThanOK</u> 5. Carew 6. Delfino88 7. Ohuehue 8. SilverWolv

AYES: 2 NOES: 11**Motion is therefore negated**

Motion

SilverWolv to move that parliament take note of a statement

SilverWolv: Thank you mr speaker so sorry to rain on hinwapoon's parade to adjourn. Today, an announcement was made regarding the shop plugin. I would like to take this opportunity to invite the house to join in the search of a new shop plugin or propose any other fixes for the existing shop plugin. it is urgent and would be something worthy of a national emergency status. thank you.

MoreThanOK: I have a question regarding the current plugin. If there is a way to activate the shop only if a player is within a certain distance of the shop chest. then it would be possible to make the shop system more effective.

THE PRIME MINISTER: Thank you Mr Speaker. That is already active but it was broken so that's why they are all there. That is an intended feature that kinda broke. I would request the president make the current config.yml file public. I am also trying to find alternatives

SilverWolv: Thank you mr speaker, the config file will be published in #parliament. In addition, we do not see the plugin being fixed anytime soon. Hence, it is the best that we find a new plugin to replace it. The existing plugin has served us since 2016 so its had its run unfortunately.

MoreThanOK: I propose that there could be a simpler replacement system for the meantime though it would require staff permission, you could set up a dispenser that takes off money which is a very simple solution

SilverWolv: Thank you for the suggestion, but it does not help solve player-to-player transactions and is a lot harder to setup. In addition only members with op would be able to do it.

MoreThanOK: There is actually a single exploit that may be useful in this situation WorldEdit does allow for copying and pasting command blocks so if there is one model command block then players can copy off of that block and paste in the area. This is just a suggestion

SilverWolv: It still does not solve the issue in allowing people to set their own prices for their items. searching for a new plugin would be more effective and take less effort. my DM is always open for suggestions and further discussion. I move we adjourn

THE SPEAKER: The question is that this house be adjourned.

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Question put to the House and agreed on

Parliament adjourned at 15 38