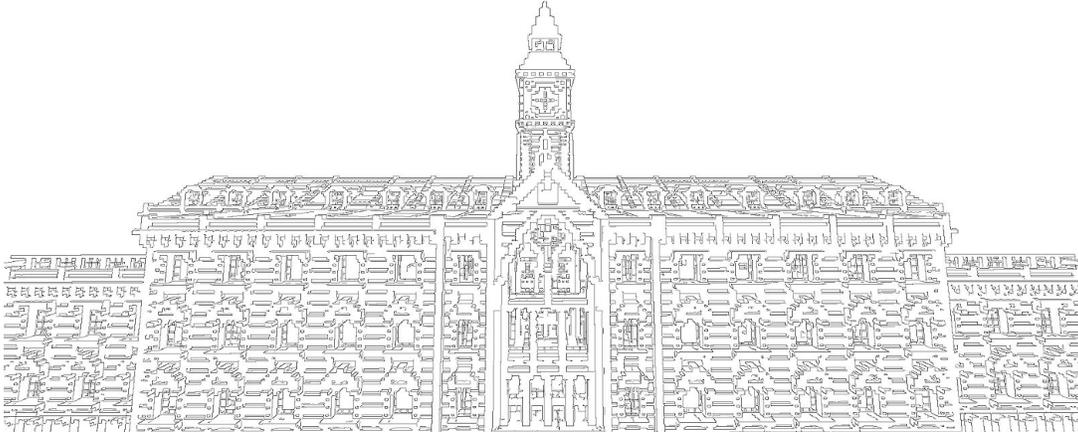




Parliament of
Woly Haven



House of Representatives

Hansard

Saturday, 8 June 2019

Session 5, Quarter 2 of 2019

Original report written by:
hinwapoon
8 June 2016

Numberth Parliament

Elected Members of Parliament

Name of Member	Role (If Any)	Affiliated Party
Grass_Jelly		FWH
minebuilder1223	Speaker of the House	FWH
hinwapoon	Leader of the House Deputy Speaker of the House	FWH
_ezzo	Deputy Prime Minister Minister for Foreign Affairs	FWH
VincentLUMCFan		FWH
lebokbok	Minister for Infrastructure	FWH
TheLamborghini		FWH
mopsistudios	Prime Minister Minister for Home Affairs	CEN
sambrose	Chief Minister of Gardellia	CEN
quarxilon	Leader of the Opposition	NOD
MC_Dunc	Manager of Opposition Business	NOD
Mysticlorde		NOD
MachineMatster		NOD

All other names mentioned in this document are non-party affiliated.

Bills tabled

Bill Name Proposer	Bill No	Stage of Consideration	Outcome (Ayes/Noes)
Permanent Residency (Referendum) Bill mopsistudios	19203	Second Reading	Adjourned
AAIP Bill imperial_block	19205	Second Reading	Adjourned
Gardellia Abandoned Claims Bill SilverWolv	19206	Second Reading	Passed
Teleportation Permissions Reform Bill mopsistudios	19208	Second Reading	Adjourned

The SPEAKER (minebuilder1223) took the chair at 14 00, made an acknowledgement of country and read prayers.

19203

Permanent Residency (Referendum) Bill

Debate:

The SPEAKER: We begin today's session with the Permanent Residency (Referendum) Bill, for the fourth time. I invite the proposer to begin the debate, prime minister.

The PRIME MINISTER: Thank you Mr Speaker. I would like to say two things. This government wants to create a committee to look into the options available for a PR referendum and ultimately bring parliament multiple options that can be used for the referendum. There will then be a vote in parliament regarding whether to actually use this and hold a referendum. I'll wait with the second point.

SilverWolv: Thank you Mr Speaker, I'd just like to make note that the bill so far has not been changed based on the recommendation of the house from the previous session. I am in full agreement that a committee should be setup to determine the questions and options that will be in the revised ballot. Therefore, I'd like to suggest shifting the voting to the next session.

The SPEAKER: Is this a formal motion to adjourn this reading?

SilverWolv: no

The SPEAKER: okay, prime minister.

The PRIME MINISTER: Thank you Mr Speaker. The reason no changes have been made is that the plan was to setup a committee and then to withdraw the bill. Eh, how many sessions are there left? -- SilverWolv interjecting

SilverWolv: One

The PRIME MINISTER: I move that this house adjourns this reading of the bill, so that a committee can look into the issue and put forward multiple options which will then (hopefully) voted on at the next session

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The SPEAKER: The bill reading has been adjourned by the proposer of the bill. This bill shall be read again on the 22nd of June

Permanent Residency (Referendum) Bill

A
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To make provision for the holding of a referendum in WolvHaven on whether the Permanent Residency Rank should be introduced.

Be it enacted by the President of the Federal Republic of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

1. Definitions

- a. “PR Rank” refers to the Permanent Residency Rank.
- b. “PR” refers to a Permanent Resident.

2. Referendum

- a. A referendum is to be held on whether the Permanent Residency Act 2018 should be implemented.
 - i. The referendum will not be legally binding.
- b. The date of the referendum will be decided by a committee as per section 4.
- c. The question that is to appear on the ballot papers is “*Should WolvHaven introduce the Permanent Residency Rank and in what form?*”.
 - i. The 3 alternate answers to this question as will appear on the ballot papers are-
 1. “*OPTION A- Introduce the PR Rank whilst changing the criteria to allow for inactive citizens to be demoted to the PR rank, increase the maximum number of warnings for a PR to become Citizen to 1 warning and remove the need for an introductory letter / OPTION B- Introduce the PR rank without changes / OPTION C- Reject the PR rank*”.
- d. The referendum will be conducted using the Option Preferential Voting (OPV) method.

3. Entitlement to vote in the referendum

- a. Those entitled to vote in the referendum are the persons who, on the date of the referendum, would be entitled to vote as electors at a general election.

4. Referendum Committee

- a. A committee will be created to decide the date of the referendum, organise and prepare the referendum.
- b. The committee will consist of all elected Members of Parliament and all Senators.

- c. The committee is to be disbanded immediately after the date of the referendum.
- 5. Extent**
 - a. This act extends to the whole of WolvHaven.
- 6. Commencement**
 - a. All sections come into force on the day this act is passed.
- 7. Short Title**
 - a. This act may be cited as the Permanent Residency (Referendum) Act 2019.

19205

AAIP Bill

Debate:

The SPEAKER: We move now to the AAIP Bill. I invite the proposer of this bill to take the call.
imperial_block.

Imperial_block: My idea for this bill that has been tabled for the second time here is that I see some towns left by inactive "gardellians" and not inherited neither by the DM. I tabled this bill to solve this issue and make the DM of an inactive town the full mayor, in order to avoid abandoned claims.

MC_Dunc: Thank you Mr. Speaker. I would like to question the right honorable gentleman. how does this bill differ to the one passed during the 7th parliament of Wolvhaven referring to the September 2017 Gardellia abandoned claims act.

Imperial_block: Thank you Mr Speaker. to answer this question, I don't know anything about this bill and its goals. I never read a bill before going to parliament, and it was early 2019 so I don't know about it.

The PRIME MINISTER: Thank you Mr Speaker. to respond to my friend on the right, currently towns are deemed inactive after a certain period of time and then the owner is given time to respond and say they either want to keep it or leave their claim. My concern with this bill is when will this actually be of benefit. can my friend on the right name an example were this bill would have applied and have been beneficial. this might seem a little harsh, but I don't recall a case were a high quality town was demolished cause it was inactive. most towns that have been removed were of small scale and low quality

MC_Dunc: Thank you Mr Speaker. I would like to question the right honorable gentleman who proposed this bill. Would he please read the Abandoned Claims Act, 2018 and take reference from the level of detail from the bill tabled last year before proposing with the lack of detail. : the level of detail seen in the bill being discussed only mentions certain protocol (which does exist), but does not discuss the details of the said protocol if this bill is to be implemented. what protocol details will be followed to assess the claims. oh wait

The SPEAKER: May i ask members of the government front bench to be so kind as to clean up once we adjourn lmao.

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MC_Dunc: I would also like to question the right honorable gentleman. amidst the Abandoned Claims Act, 2018 may be repealed, would the right honorable gentleman consider that bill. over the current tabled bill do to the comprehensive and detailed bill that has been passed and approved by this chamber?

The SPEAKER: if members are given the call in parliament, please may they discuss in channels other than global chat? Imperial_block

Imperial_block: to answer the questions, I don't know anything about bills made on the previous parliaments. and about the lack of applications, I propose to delay the bill and make an updated version in a next session

The SPEAKER: Does the proposer wish to formally adjourn this reading?

Imperial_block: I have to adjourn.

The SPEAKER: This reading has been adjourned and this bill shall be read again on the 22nd of June.

AAIP proposal bill

A

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TO

Regulate inactive assets' administration in Gardellia.

Be it enacted by the President of the Federal Republic of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

1. Definitions

- a. Inactive player: Any player which is inactive for at least 3 months or permanently banned without appealing in the next 6 months or with a rejected appeal.
- b. Inactive asset: Any town, property or piece of land owned by an inactive player.
- c. FCFS: Abbreviation of First come, first serve.

2. Rule changes

- a. Any inactive asset will be inherited to, if present, the deputy owner, or otherwise, if there is not a DO or he is inactive, the asset will become unclaimed. Staff will add one or multiple signs stating that the asset is unclaimed and ready to be transferred in a FCFS way. This protocol will be defined as AAIP (Automatic Asset Inheritance Protocol).
- b. Staff is responsible to find inactive assets and apply the AAIP on them.

3. Short Title

- a. This bill may be cited as the Gardellia AAIP Introduction Bill, 2019

4. Implementation

- a. All Sections come into force 1 month after this act is passed.

19206

Gardellia Abandoned Claims Bill

Debate:

The SPEAKER: We move now to the Gardellia Abandoned Claims Bill. SilverWolv

SilverWolv: Thank you Mr Speaker just like to point out that the leader of the opposition shouldn't be referencing the member imperial bock to the original abandoned claims bill as this proposed one will replace the previous one entirely if passed. apart from the implementation of reduced criteria and more flexible conditions for transfer of assets, this bill would inherently remove the need for the previously debated AAIP bill. apart from that, take your best shot. Fin.

MC_Dunc: The opposition side fully supports the implementation of the bill tabled currently and would also suggest that the bill currently tabled will make the previous bill tabled redundant. In the event of this bill is passed in this parliament, would the member who suggested the AAIP consider his bill to be included in the current tabled bill and withdraw the bill from parliament?

SilverWolv: Thank you Mr Speaker i believe that the house has no further comment. I move that the question be now put.

The SPEAKER: The question is that the Gardellia Abandoned Claims Bill be agreed to.

Question put to the House and agreed on.

Gardellia Abandoned Claims Bill

A
B I L L
TO

Regulate abandoned claims within Gardellia to ensure the region's space and resources are being efficiently used

Be it enacted by the President of the Federal Republic of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

1. Definitions

- a. "Claim" refers to a Claim within the Gardellia World
 - b. "Claimant" refers to the individual who has ownership of the claim
 - c. "Enforcement Team" refers to the group of Staff Members assigned by the President to undertake the enforcement o
 - d. "Development" refers to the construction of new f this act
 - e. "Development" refers to the construction or modification of structures within the Gardellia Claim's limits
 - f. "Citizens" refers to the collective term used to group players with the rank Citizen or above.
 - g. "Executive Council" refers to the WolvHaven Executive Council
 - h. "Build rights" refers to the ability to build in the Gardellia world; obtained through the passing of the Gardellia build qualification test
 - i. "Mail" refers to a message sent using the /mail command within the server
 - j. "Notification tower" refers to a tower made out of sea lanterns that measure one meter by one meter, extending from the ground up till the world height limit
- 2. "Gazette" refers to an official publication on the WolvHaven website**

Repeal Abandoned Claims Act, 2018

- a. The Gardellia Abandoned Claims Act, 2018 shall be repealed.

3. Abandoned Claims Criteria

- a. A claim shall be considered to be abandoned if:-
 - i. The claimant has not been on the server for three calendar months; or
 - ii. No development development has been made to the claim for six calendar months; or
 - iii. The claimant has indicated no interest in retaining the claim; or
 - iv. The enforcement team has deemed that the claim is abandoned; where

- v. The claimant has been notified under the provisions provided in clause 7 of this act and has not explicitly indicated their intention to retain ownership of the claim.
- b. A reduced criteria may be applied at the discretion of the Enforcement Team on claims where the claimant has been notified under the provisions provided in clause 7 and explicitly indicated their intention to retain the claim
 - i. The claim shall henceforth be considered abandoned if:-
 - 1. The claimant has not been on the server for one calendar month;
or
 - 2. No development has been made to the claim after one calendar month
 - ii. A claim deemed abandoned under the reduced criteria shall not be entitled to a further review, and the provisions under clause 6 shall apply

4. Exemptions

- a. The claimant shall inform the Enforcement Team their request for their claim to be exempt from Clause 3 of this act with reasoning, for exemption.
- b. The enforcement team shall have the final decision on granting exemptions to claims

5. Preservation status

- a. The Enforcement Team shall be given the authority to award preservation status to claims should the claim:-
 - i. Have a radius of more than 250m from the true center of the claim; or
 - ii. Have qualities or aspects that are of value or interest to Citizens; or
 - iii. Had been previously awarded the “Public Domain Settlements” status under the Gardellia Abandoned Claims Act, 2018
- b. Claims with preservation status shall have their ownership transferred to the Executive Council where the claim would be deemed abandoned under the provisions of clause 3 of this act
- c. The Executive Council shall have the authority to relinquish the preservation status from claims; after which the claim shall be subjected to the provisions of clause 6 of this act

6. Options for abandoned claims

- a. Claims that have been deemed abandoned under the provisions of clause 3 of this act shall, at the discretion of the Enforcement Team, be:-
 - i. Adopted where the qualification ownership transferred to another Citizen with build rights; or
 - ii. Returned to its natural state through the use of regeneration; or

- iii. Have action delayed until further notice
- b. Claims that were adopted shall not be considered under the claim limits the new claimant is entitled to

7. Right to be notified

- a. Claimants shall have a right to be notified prior to their claim being deemed abandoned by the Enforcement Team at least one calendar month prior to the day where the claim shall be deemed abandoned
- b. The Enforcement Team shall use the following methods to notify the claimant:-
 - i. Mail; and
 - ii. A notification tower located at a prominent location within the claim, and;
 - iii. Discord mention or Direct Message, if possible
- c. The Enforcement Team shall also publish a list of claims that are due to be deemed as abandoned in a Gazette to be published by the end of the Administrative Day of every month.

8. Short Title

- a. This act may be cited as the Gardellia Abandoned Claims Act, 2019

9. Implementation

- a. This act shall go into effect immediately after it receives approval from the President

19208

Teleportation Permissions Reform Bill

Debate:

The SPEAKER: We move now to the Teleportation Permissions Reform Bill, for the second time. may i inform the house that 2 amendments have been tabled for this bill, the details of which may be viewed on the order paper available in the /parliament channel. The proposer of the bill has the call.

The PRIME MINISTER: Thank you Mr Speaker. after the end of a heated debate last session, a channel was created for the discussion of this bill, multiple viewpoints have been raised. I think that in order to be fair to all sides. architects should be able to get reimbursement for their contributions to pay for /tpa usage. the reason I do not think architects should not be excluded outright is that most tpa usages are not for official wh business. I believe that if architects are exempt from the price and citizens have to pay, the wealth disparity would only increase. I think there are three options at this point. 1 is allow tpa for all for \$0 until a system like mentioned above has been implemented, 2 is to allow tpa and make everyone pay \$x until a system like what was mentioned above has been implemented, or 3 which is don't change anything meaning no tpa for citizens.

MC_Dunc: I would like to point out a few things to this chamber, a lot of this debate is surrounded around how much should be paid for a tpa request. One would like to propose a different perspective to the house. Why must we charge for teleportation. It is seen to be a convenience to all server users. By taxing it the government does not gain any benefits from it. you may argue that it may cause issues with wealth disparity. I would find this point invalid till an economy reform bill is to be implemented. I don't believe a tpa cost of 5 or 25 dollar would further polarize the wealth disparity issue in this server given the current situation of the wealth disparity is quite absurd. I would argue that if the tpa cost is not given to architects, it won't really have a huge impact on the wealth disparity to compromise the convenience of all citizens. I really don't believe a cost should be implemented for tpa

The PRIME MINISTER: Thank you Mr Speaker. As mentioned at the previous session, tpa can be said to be a sort of taxi service if tpa was free. Specifically in whc, it would eliminate the need for the metro+ system as people can just tpa to other players to avoid it. Additionally, (a sort of laziness tax I guess), it would serve as a money sink, where money is removed from the economy. currently the Time is Money plugin is adding extraordinary amounts of money to this economy

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SilverWolv: Thank you Mr Speaker. I share the viewpoint of the Prime Minister. Tpa and tpahere should be considered a luxury. Not a form of entitlement. In addition, I would also like to correct the leader of the opposition. as economic reform is being spearheaded by the executive council, in conjunction with plans from the government. As of now, a revamped tax system is also being looked into. But to make tpa and tpahere free of charge would be a major mistake and damage the economy even further. Furthermore, as tpa and tpahere is seen as akin to a taxi service, it definitely needs to be priced as such in order to discourage over-usage. A high price is justified in a sense that you shouldn't be using tpa and tpahere almost 10 times a day. And it definitely would act as a more efficient money sink than the existing metro+ system today. So yes. Charge people for the tpa. Provide subsidies - included in contracts for architect pay.

VincentLUMCFan: Thank you Mr Speaker. I do agree with what the honorable gentleman has said. I also suggest that a list or relevant data to be included in this decision making. The data which shows who are the richest people on wolvhaven and the poor which will help us to review the best option available besides providing subsidy to architects. how about we balance out the economy by providing allowances to the poor too?

The PRIME MINISTER: Thank you Mr Speaker. I believe I forgot to make some edits to the bill. Following further discussion on discord. I think that /tpahere shall also be given to citizens and not taken away from architects. also a subsidy to the poor is like the time is money plugin. if people don't want to be poor, they have to work, driving metro, farming, selling stuff or completing contracts. I don't think anyone will starve on the server. as the money they receive for being online is greater than the amount of money required to purchase food

Imperial_block: Thank you Mr Speaker. TPAs/TPAHEREs are proposed here to give simple citizens a way to collab better. The cost should be balanced with the average duration if a collab, which is 30 mins/1h so a price between 25 and 50 dollars would be fine for me

MC_Dunc: Thank you Mr Speaker. mr speaker I would like to first propose to the prime minister to extend the bill time for the current bill. I have a few enquiries to the prime minister regarding the bill

The SPEAKER: The question is that bill time be extended by 30 minutes

Division Required

A Y E S	N O E S
<ol style="list-style-type: none"> 1. MC_Dunc 2. Mopsistudios 	<ol style="list-style-type: none"> 1. hinwapoon

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<ol style="list-style-type: none">3. Sambrose4. Carew5. Mirai506. SilverWolv7. Tony515	
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AYES: 10 NOES: 2

Motion is therefore resolved in the affirmative.

MC_Dunc: Thank you Mr Speaker. I would like to pose a few enquiries to the pm. what is the reason behind PRs not allowed to initiate them. in the event of the PR rank to be implemented. secondly I would like the PM to further elaborate on the punishments or where to draw the line for abuse. Lastly, I would like to ask the PM why is server staff other than Helpers be exempted from this charge when they are using /tp to serve this person for some occasions? I would also like to ask finally, for appendix 1 tpacept. would the prime minister be able to confirm the person who initiated will be charged or it might be the person that accepts to be charged.

The PRIME MINISTER: Thank you Mr Speaker. I will respond to your last point first. From my extensive testing, ofc I test the things before putting into bill. 1. I believe PRs should not be allowed to use the commands because firstly if you look at other permissions given/ not given to PRs. It feels right to not award it. Secondly, in what case would a pr require the command, the rationale behind allowing it for citizens is to encourage collaboration. PR's wouldn't require tpa as they cant really collaborate. 2. I think it is common sense what abuse is To use improperly or excessively; misuse not excessively in this case but more using it for the wrong purpose I do not think I need to list every single case of possible abuse of tpa. 3. Only mods + can use /tp and in most cases /tpa would be used but visitors cannot use tpacept so I think both should be allowed

MC_Dunc: so my intestines hate me now. SHIT

The SPEAKER: The honourable member shall retract the term "SHIT"

MC_Dunc: I would like to remind the prime minister from my last speech. I mentioned that staff EXCEPT helpers currently have the power of /tp. once this bill is implemented, should staff be scrutinized for the usage of /tp in avoidance to the fee of /tpa, since on numerous occasions, some staff used /tp to fulfill the purpose of /tpa

The PRIME MINISTER: staff are exempt from the charge anyway

MC_Dunc: thats what im saying

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The PRIME MINISTER: I don't understand your point

MC_Dunc: ok at this point i am not sober, and I will disregard what I have.

The PRIME MINISTER: I would like to know this house's opinion on the options I mentioned at the beginning of the debate. in the meantime while there is no architect pay bill, should everyone be charged \$x or no one be charged anything or nothing changes, as in citizens dont get tpa until said bill.

MC_Dunc: This bill was proposed to provide the luxury of tpa to citizens+. I believe at this stage the right of using such command should not be impeded hence I would strongly oppose against option 3.

The PRIME MINISTER: option 3 is exactly what you are saying.

MC_Dunc: ie not change anything now.

The PRIME MINISTER: option 3 is not change anything from right now

MC_Dunc: ok let me reword it in simple terms

The PRIME MINISTER: meaning citizens dont get tpa

MC_Dunc: I believe at this time, we should allow all citizens to get the right of using /tpa

The SPEAKER: Order, may i suggest the the honourable members interject within reason in order not to make it more difficult to write up hansard

MC_Dunc: hence option three should not be agreed on. As for option 1 and 2, I believe option 1 would be the most optimal solution at this stage. once architect pay related bills are tabled. option 2 should be put in place.

Tony515: Thank you Mr Speaker. I'd like to address one thing that hasn't really been touched upon in much detail. Access to tpaccept for all ranks. The purpose of tpaccept is to verify a tp request of a player, and it only affects the player asking for the tp in which case we've ruled out in this bill to be citizens+. Visitors may also be having a hard time going around if no player can come to their exact location quickly, so tpaccept is a good idea for all ranks

The PRIME MINISTER: correct me if I am wrong. but the reason /tpaccept is not given to visitors is so they are not tped into other worlds? I think what many citizens do if they want to show a new palyer around is that they meet at spawn.

Tony515: Thank you Mr Speaker. As long as tpahere is not sent and it is /tpa, there is no risk of being teleported to other worlds, and with this bill, only helpers and up have access to tpaccept anyway.

The PRIME MINISTER: I move that the bill time be extended.

The SPEAKER: Bill time is maximum 60 minutes. therefore i cannot extend further otherwise everyone kenna die of exhaustion. Therefore we shall move to voting on amendments. the amendments shall be voted on regardless of whether the motion is adjourned or not.

MC_Dunc: Right Thank you Mr Speaker. I would like to propose this question to the pm to be discussed further. what is helpers are providing assistance to visitors and PRs and visitors need to access tpaccept? would this inhibit the duties of a helper?

The PRIME MINISTER: I can't really respond to the question so no point in asking

MC_Dunc: I know to be discussed further.

The SPEAKER: Well it should have been brought up in the next segment like i said. Anyway, the proposer of the bill has moved to adjourn this reading, therefore the bill shall be read again on the 22nd of June. Now we move to amendments. We will firstly vote on amendments (a). If this amendment is agreed to, then we shall move straight to voting on the main motion as amended. if it is not agreed to we will vote on amendment (b). obviously we won't vote on the main motion today. we first consider amendment (a), that is the amendment in the name of the honourable member TheGreenKangaroo which proposes to amend the cost of tpa to WH\$25. The question is that amendment (a) be made.

Question put to the House and agreed on.

The SPEAKER: Therefore the amendment (a) will be made to the main motion and amendment (b) which proposed to amend the cost to WH\$2.50 falls.

Teleportation Permissions Reform Bill

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Give citizens access to tpa and tpacancel commands and to establish a tax on teleportation.

Be it enacted by the President of the Federal Republic of WolvHaven, by and with the advice and consent of the Senate and Representatives, in this parliament assembled, and by authority of the same, as follows -

1. Definitions

- a. "Citizen" refers to players of the rank Citizen and above.
- b. "Request" refers to the teleport request that is created as a result of the running of the tpa command.
- c. "Requester" refers to the player who runs the tpa command.
- d. "Staff" refers to players holding the rank Helper and above.

2. Access to tpa and tpacancel to be given to citizens

- a. Permissions for the tpa and tpacancel commands shall be given to citizens.
- b. A fee of five dollars shall be charged to the requester should their teleport request be accepted.
 - i. Server Staff shall be exempted from this fee.
 - ii. The fee may be changed at the discretion of the president at any time without notice.
- c. Permissions to the party teleport command shall be denied to all ranks.
- d. Architect, Engineers and VIPs shall have their access to the tpahere command relinquished.

1. Permanent Residents

Should the PR Rank be implemented, permanent residents shall be allowed to accept and deny teleportation requests but not initiate them.

3. Abuse of command

Individuals who abuse the tpa command may be denied access to the command at the discretion of Staff.

4. Extent

This act extends to the whole of WolvHaven.

5. Implementation

All sections come into force 7 days after it receives approval from the president.

6. Short Title

This act may be cited as the Teleportation Permissions Reform Act, 2019.

APPENDIX

1. In the EssentialsX config.yml file, the following additions should be made under command-costs:
 - a. tpaccept: 5
 - i. Should the charge be changed this number will need to be changed accordingly.
2. All ranks shall now be denied the following permission:
 - a. mcmmo.commands.ptp
3. All ranks citizen and above shall be given the following permissions:
 - a. essentials.tpa
 - b. essentials.tpacancel
4. All ranks Helper and above shall be given the following permissions:
 - a. essentials.nocommandcost.tpa
 - b. essentials.nocommandcost.tpahere
 - c. essentials.nocommandcost.tpaccept
5. Architects, Engineers, and VIPS shall be denied the following permissions:
 - a. essentials.tpahere

Questions without Notice

The SPEAKER: Now we move to questions. Does any member have a question to another member in this house?

Delfino88: Thank you Mr Speaker. I would like to ask the honourable member Mopsistudios. If it is possible to enable or disable the tpa command based on the world the player is currently located in.

The PRIME MINISTER: Thank you Mr Speaker. Yes technically possible but the problem is that if we allow both tpa and tpahere, that would allow ppl to bypass the world restrictions.

Delfino88: This is a consideration. If we allow only /tpa to be used for Citizen+ and disable /tpahere, There's no possibility for Visitors / Permanent Resident to avoid the world restriction.

The PRIME MINISTER: that's not what I meant

Delfino88: It would be possible for Visitors / PRs to have /tpaccept enabled. Is this true?

The PRIME MINISTER: thanks. As mentioned earlier I believe, the discussion in the discord channel sums it up, the reason why originally tpahere is disabled in the bill is to prevent fights,; but as a member pointed out: just don't tp (fights about fees). I think allowing citizens to /tpahere is better than allowing visitors to tpaccept.

Motion

Kaden303

To move to introduce semi-automatic M2 services or have M2 run once every 4 minutes.

The SPEAKER: No further questions? In that case we move to motions. We consider the motion in the name of the honourable member Kaden303. To move to introduce semi-automatic M2 services or have M2 run once every 4 minutes. Since the proposer of the motion is not present. Who wishes to have the call?

imperial_block: Thank you Mr Speaker. I am for this motion, especially for the first option. M2 is an important metro line that has to be taken in consideration.

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The SPEAKER: could small conversations like this be resolved in /msg please?

Imperial_block: It was the first line to make connections between east and west Wolfminster, and with the extensions, it became a no-driver-needed way to reach Westford from Wolfminster. Making it semi-auto will remove all the waiting times for the metro, including the lag that brought it to suspended.

The PRIME MINISTER: Thank you Mr Speaker. I think what many members do not understand is that should such a motion be passed m2 doesn't magically become semi auto in an instant. additionally I think a majority of members here appreciate the lack of train line related bills/motions we have. In my opinion these motions are pointless and a waste of parliament time.

Adjournment Debate

The SPEAKER: No further motions? In that case we move to the adjournment debate

MC_Dunc: don't know if this should be counted as motion but as a formal announcement towards the house. I MC_Dunc will be stepping down as MP after this parliament term. While I might show up in this house, I will be resigning from all MP duties and will not participate in the next election as a candidate for NOD. In the future I may still participate in parliament elections. but as of now, I will step down as MP, I thank the house and citizens of WH for all the support since the time of Democratiam till the era of NOD. Thank you all for this journey. It has been most fruitful

The PRIME MINISTER: Thank you Mr Speaker. I would like to thank my honorable friend for his contributions to this house over the past few years

The SPEAKER: any further calls? If not, we move to adjournment. The questions is that this house do now adjourn.

Question put to the House and agreed on.

Parliament adjourned at 16 02.